

# **MADURAI KAMARAJ UNIVERSITY**

*(University with Potential for Excellence)*

**M.Sc. Computer Science (Semester)**

**(With effect from 2023-24 onwards)**

## **CHOICE BASED CREDIT SYSTEM REVISED SYLLABUS**

### **REGULATIONS SCHEME OF EXAMINATIONS AND SYLLABUS**

#### **1. Course Objective:**

- To prepare the students to manage the software components in a computer independently and to be a Programmer/Project Leader.
- To motivate the students to take up Academic Research in Computer Science and other streams.

2. **Eligibility for Admission:** Students who studied B.Sc.(CS), B.Sc. (IT) and BCA with +2 Level Mathematics.

3. **Duration of the Course:** The students shall undergo the prescribed course of study for a period of not less than two -academic years (Four semesters).

4. **Medium of Instruction:** English.

#### **5. Eligibility for the Degree:**

- I. A Candidate shall be eligible for the award of the degree on completion of the prescribed course of study and passing all the prescribed external examinations.
- II. Attendance progress, internal examinations, conduct certificate from the Head of the Institution shall be required for taking the external examination.
- III. The passing minimum and the ranking are as per the existing rule of the Choice Based Credit System for the affiliated college of the University.

<b>LEARNING OUTCOMES-BASED CURRICULUM FRAMEWORK FOR POST GRADUATE EDUCATION</b>	
<b>Programme</b>	<b>M.Sc., Computer Science</b>
<b>Programme Code</b>	
<b>Duration</b>	<b>PG - Two Years</b>
<b>Programme Outcomes (Pos)</b>	<p><b>PO1: Problem Solving Skill</b> Apply knowledge of Management theories and Human Resource practices to solve business problems through research in Global context.</p> <p><b>PO2: Decision Making Skill</b> Foster analytical and critical thinking abilities for data-based decision-making.</p> <p><b>PO3: Ethical Value</b> Ability to incorporate quality, ethical and legal value-based perspectives to all organizational activities.</p> <p><b>PO4: Communication Skill</b> Ability to develop communication, managerial and interpersonal skills.</p> <p><b>PO5: Individual and Team Leadership Skill</b> Capability to lead themselves and the team to achieve organizational goals.</p> <p><b>PO6: Employability Skill</b> Inculcate contemporary business practices to enhance employability skills in the competitive environment.</p> <p><b>PO7: Entrepreneurial Skill</b> Equip with skills and competencies to become an entrepreneur.</p> <p><b>PO8: Contribution to Society</b> Succeed in career endeavors and contribute significantly to society.</p> <p><b>PO 9 Multicultural competence</b> Possess knowledge of the values and beliefs of multiple cultures and a global perspective.</p> <p><b>PO 10: Moral and ethical awareness/reasoning</b> Ability to embrace moral/ethical values in conducting one's life.</p>
<b>Programme Specific Outcomes (PSOs)</b>	<p><b>PSO1 – Placement</b> To prepare the students who will demonstrate respectful engagement with others' ideas, behaviors, beliefs and apply diverse frames of reference to decisions and actions.</p> <p><b>PSO 2 - Entrepreneur</b> To create effective entrepreneurs by enhancing their critical thinking, problem solving, decision making and leadership skill that will facilitate startups and high potential organizations.</p> <p><b>PSO3 – Research and Development</b> Design and implement HR systems and practices grounded in research that comply with employment laws, leading the organization</p>

	<p>towards growth and development.</p> <p><b>PSO4 – Contribution to Business World</b> To produce employable, ethical and innovative professionals to sustain in the dynamic business world.</p> <p><b>PSO 5 – Contribution to the Society</b> To contribute to the development of the society by collaborating with stakeholders for mutual benefit.</p>
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### Credit Distribution for PG Programme

Semester-I	Credit	Semester-II	Credit	Semester-III	Credit	Semester-IV	Credit
1.1. Core-I	4	2.1. Core-IV	4	3.1. Core-VII	4	4.1. Core-X	4
1.2 Core-II	4	2.2 Core-V	4	3.2 Core-VII	4	4.2 Core-XI	4
1.3 Core – III	4	2.3 Core – VI	4	3.3 Core – IX	4	4.3 Core – XII	4
1.4 Elective (Generic / Discipline Centric)- I	3	2.4 Elective (Generic / Discipline Centric) – III	3	3.4 Elective (Generic / Discipline Centric) – V	3	4.4 Elective (Generic / Discipline Centric) – VI	3
1.5 Elective (Generic / Discipline Centric)-II	3	2.5 Elective (Generic / Discipline Centric)-IV	3	3.5 Core Industry Module	3	4.5 Project with Viva-Voce	3
1.6 Ability Enhancement Course- Soft Skill -1	2	2.6 Ability Enhancement Course - Soft Skill -2	2	3.6 Ability Enhancement Course- Soft Skill -3	2	4.6 Ability Enhancement Course- Soft Skill -4	2
Skill Enhancement Course SEC 1	2	2.7 Skill Enhancement Course SEC 2	2	3.7 Skill Enhancement Course – Term Paper and Seminar Presentation SEC 3	2	4.7 Skill Enhancement Course - Professional Competency Skill	2
				3.8 Internship/ Industrial Activity	2	4.8 Extension Activity	1
	<b>22</b>		<b>22</b>		<b>24</b>		<b>23</b>
	<b>Total Credit Points</b>						<b>91</b>

**Component wise Credit Distribution**

<b>Credits</b>	<b>Sem I</b>	<b>Sem II</b>	<b>Sem III</b>	<b>Sem IV</b>	<b>Total</b>
<b>Part A</b>	<b>18</b>	<b>18</b>	<b>18</b>	<b>18</b>	<b>72</b>
<b>Part B</b>					
<b>(i)Discipline– Centric/Generic Skill</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>8</b>
<b>(ii)Soft Skill</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>2</b>	<b>10</b>
<b>(iii)Summer Internship/Industrial Training</b>			<b>2</b>		
<b>Part C</b>				<b>1</b>	<b>1</b>
<b>Total</b>	<b>22</b>	<b>22</b>	<b>24</b>	<b>23</b>	<b>91</b>

<b>METHODS OF EVALUATION</b>		
<b>Internal Evaluation</b>	Continuous Internal Assessment Test	<b>25 Marks</b>
	Assignments / Snap Test / Quiz	
	Seminars	
	Attendance and Class Participation	
<b>External Evaluation</b>	End Semester Examination	<b>75 Marks</b>
<b>Total</b>		<b>100 Marks</b>
<b>METHODS OF ASSESSMENT</b>		
<b>Remembering (K1)</b>	<ul style="list-style-type: none"> <li>• The lowest level of questions require students to recall information from the course content</li> <li>• Knowledge questions usually require students to identify information in the text book.</li> </ul>	
<b>Understanding (K2)</b>	<ul style="list-style-type: none"> <li>• Understanding of facts and ideas by comprehending organizing, comparing, translating, interpolating and interpreting in their own words.</li> <li>• The questions go beyond simple recall and require students to combine data together</li> </ul>	
<b>Application (K3)</b>	<ul style="list-style-type: none"> <li>• Students have to solve problems by using/applying a concept learned in the classroom.</li> <li>• Students must use their knowledge to determine a exact response.</li> </ul>	
<b>Analyze (K4)</b>	<ul style="list-style-type: none"> <li>• Analyzing the question is one that asks the students to break down something into its component parts.</li> <li>• Analyzing requires students to identify reasons causes or motives and reach conclusions or generalizations.</li> </ul>	
<b>Evaluate (K5)</b>	<ul style="list-style-type: none"> <li>• Evaluation requires an individual to make judgment on something.</li> <li>• Questions to be asked to judge the value of an idea, a character, a work of art, or a solution to a problem.</li> <li>• Students are engaged in decision-making and problem-solving.</li> <li>• Evaluation questions do not have single right answers.</li> </ul>	
<b>Create (K6)</b>	<ul style="list-style-type: none"> <li>• The questions of this category challenge students to get engaged in creative and original thinking.</li> <li>• Developing original ideas and problem solving skills</li> </ul>	

**PROGRAMME OUTCOMES (PO) - PROGRAMME SPECIFIC OUTCOMES (PSO)  
MAPPING**

<b>PROGRAMME SPECIFIC OUTCOMES (PSO)</b>					
	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>
<b>PSO1</b>	<b>3</b>	<b>3</b>	<b>3</b>	<b>3</b>	<b>3</b>
<b>PSO2</b>	<b>3</b>	<b>3</b>	<b>3</b>	<b>3</b>	<b>3</b>
<b>PSO3</b>	<b>3</b>	<b>3</b>	<b>3</b>	<b>3</b>	<b>3</b>
<b>PSO4</b>	<b>3</b>	<b>3</b>	<b>3</b>	<b>3</b>	<b>3</b>
<b>PSO5</b>	<b>3</b>	<b>3</b>	<b>3</b>	<b>3</b>	<b>3</b>

**Level of Correlation between PO's and PSO's**

*(Suggested by UGC as per Six Sigma Tool – Cause and Effect Matrix)*

Assign the value

**1 – Low**

**2 – Medium**

**3 – High**

**0 – No Correlation**

## M.Sc., Computer Science

Course Code	Title of the Course	Credits	Hours	Maximum Marks		
				CIA	ESE	Total
<b>FIRST SEMESTER</b>						
Core - I	Paper I: Analysis & Design of Algorithms	4	5	25	75	100
Core – II	Paper II: Object Oriented Analysis and Design & C++	4	5	25	75	100
Core – III	Practical -I: Python Programming Lab	4	5(2T+3L)	40	60	100
Elective - I	Elective - I Paper III: Advanced Software Engineering	3	5	25	75	100
Elective – II	Elective – II Practical II: Algorithms And OOPS Lab	3	5	40	60	100
AECSS 1	Ability Enhancement Course- Soft Skill -1*	2	2	Internal Assessment		
Skill Enhancement Course SEC 1	Skill Enhancement Course SEC 1 Professional Communication Skill –Term paper & Seminar presentation **	2	3	Internal Assessment		
<b>Total</b>		22	30	-	-	-

Where T-Theory & L- Lab

Course Code	Title of the Course	Credits	Hours	Maximum Marks		
				CIA	ESE	Total
<b>SECOND SEMESTER</b>						
Core - IV	Paper IV: Data Mining And Warehousing	4	5	25	75	100
Core – V	Paper V Advanced Operating Systems	4	5	25	75	100
Core - VI	Paper VI Advanced Java Programming	4	5	25	75	100
Elective – III	Elective – III Practical III: Data Mining With WEKA and R Lab	3	5	40	60	100
Elective –IV	Elective –IV Practical IV Advanced Java Programming Lab	3	5	40	60	100
AECSS 2	Ability Enhancement Course - Soft Skill -2*	2	2	Internal Assessment		
Skill Enhancement Course SEC 2	Skill Enhancement Course: Documentation using LATEX	2	3	Internal Assessment		
<b>Total</b>		22	30	-	-	-

Course Code	Title of the Course	Credits	Hours	Maximum Marks		
				CIA	ESE	Total
<b>THIRD SEMESTER</b>						
Core - VII	Paper VII: Digital Image Processing	4	5	25	75	100
Core – VIII	Paper VIII: Cloud Computing	4	5	25	75	100
Core – IX	Paper IX: Network Security and Cryptography	4	5	25	75	100
Elective – V	Elective – V Practical V :Digital Image Processing Lab using MATLAB	3	5	40	60	100
Core industry Module	Paper X: Statistical Computing	3	5	25	75	100
AECSS 3	Ability Enhancement Course - Soft Skill -3*	2	2	Internal Assessment		
Skill Enhancement Course SEC 3	Skill Enhancement Course – Multimedia Tools Lab	2	3	Internal Assessment		
	Internship Industrial Activity	2	-	Internal Assessment		
<b>Total</b>		24	30	-	-	-

Course Code	Title of the Course	Credits	Hours	Maximum Marks		
				CIA	ESA	Total
<b>FOURTH SEMESTER</b>						
Core - X	Paper XI: Big Data Analytics	4	5	25	75	100
Core – XI	Paper XII: Internet of Things	4	5	25	75	100
Core – XII	Practical VI Web Application development & hosting Practical	4	5	40	60	100
Elective-VI	Elective (Generic / Discipline Centric) – VI Paper XIII: Artificial Intelligence & Machine Learning	3	5	25	75	100
	Project work and Viva-voce	3	4	40	60	100
AECSS 4	Ability Enhancement Course- Soft Skill -4*	2	2	Internal Assessment		
Skill Enhancement Course SEC 4	Skill Enhancement Course - Professional Competency Skill Training for Competitive Examinations • NET / UGC - CSIR/ SET / TRB Competitive Examinations (2 hours) • General Studies for UPSC / TNPSC / Other Competitive Examinations (2 hours) OR Advanced Research Studies on Computer Science (4 hours)**	2	4	Internal Assessment		
	Extension Activity	1	-	-	-	-
<b>Total</b>		23	30	-	-	-
<b>Grand Total</b>		91				

**Note:**

\* Ability Enhancement papers AECSS1, AECSS2, AECSS3, and AECSS4 may be offered by the Department concerned to improve the soft skills of the students.

\*\* Skill Enhancement papers SEC1 and SEC4 may be offered by the Department concerned to enhance the Skill of the students.

## I – SEMESTER

<b>Course code</b>	Core - I	<b>ANALYSIS &amp; DESIGN OF ALGORITHMS</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>Core/Elective/Supportive</b>	<b>Core</b>		5	-	-	4
<b>Pre-requisite</b>	Basic Data Structures & Algorithms		<b>CIA</b>	<b>ESE</b>		
			<b>Version</b>	<b>75</b>		
<b>Course Objectives:</b>						
The main objectives of this course are to:						
<ol style="list-style-type: none"> <li>1. Enable the students to learn the Elementary Data Structures and algorithms.</li> <li>2. Presents an introduction to the algorithms, their analysis and design</li> <li>3. Discuss various methods like Basic Traversal And Search Techniques, divide and conquer method, Dynamic programming, backtracking</li> <li>4. Understood the various design and analysis of the algorithms.</li> </ol>						
<b>Expected Course Outcomes:</b>						
On the successful completion of the course, student will be able to:						
1	Get knowledge about algorithms and determines their time complexity. Demonstrate specific search and sort algorithms using divide and conquer technique.					K1,K2
2	Gain good understanding of Greedy method and its algorithm.					K2,K3
3	Able to describe about graphs using dynamic programming technique.					K3,K4
4	Demonstrate the concept of backtracking & branch and bound technique.					K5,K6
5	Explore the traversal and searching technique and apply it for trees and graphs.					K6
<b>K1-Remember;K2-Understand;K3-Apply;K4-Analyze;K5-Evaluate; K6-Create</b>						
<b>Unit:1</b>	<b>INTRODUCTION</b>					<b>15hours</b>
Introduction: - Algorithm Definition and Specification – Space complexity-Time Complexity-Asymptotic Notations - Elementary Data Structure: Stacks and Queues – Binary Tree - Binary Search Tree - Heap – Heapsort- Graph.						
<b>Unit:2</b>	<b>TRAVERSALANDSEARCHTECHNIQUES</b>					<b>15hours</b>
Basic Traversal And Search Techniques: Techniques for Binary Trees-Techniques for Graphs - Divide and Conquer: - General Method – Binary Search – Merge Sort – Quick Sort.						
<b>Unit:3</b>	<b>GREEDY METHOD</b>					<b>15hours</b>
TheGreedyMethod:-GeneralMethod–KnapsackProblem–MinimumCostSpanningTree– Single Source Shortest Path.						
<b>Unit:4</b>	<b>DYNAMICPROGRAMMING</b>					<b>15hours</b>
DynamicProgramming-GeneralMethod–MultistageGraphs–AllPairShortestPath–Optimal Binary Search Trees – 0/1 Knapsacks – Traveling Salesman Problem – Flow Shop Scheduling.						

<b>Unit:5</b>	<b>BACKTRACKING</b>	<b>13hours</b>
Backtracking: -GeneralMethod–8-QueensProblem–SumOfSubsets–GraphColoring– Hamiltonian Cycles – Branch And Bound: - The Method – Traveling Salesperson.		
<b>Unit:6</b>	<b>Contemporary Issues</b>	<b>2 hours</b>
Expert lectures, online seminars– webinars		
<b>Total Lecture hours</b>		<b>75hours</b>
<b>Text Books</b>		
1	Ellis Horowitz,“Computer Algorithms”,Galgotia Publications.	
2	AlfredV.Aho,JohnE.Hopcroft,JeffreyD.Ullman,"DataStructuresandAlgorithms".	
<b>Reference Books</b>		
1	Goodrich,“DataStructures&AlgorithmsinJava”,Wiley3rd edition.	
2	Skiena, ”TheAlgorithmDesignManual”,SecondEdition,Springer,2008	
3	AnanyLevith, ”IntroductiontotheDesignandAnalysisofalgorithm”,PearsonEducation Asia, 2003.	
4	Robert Sedgewick,Phillipe Flajolet, ”AnIntroductiontotheAnalysisofAlgorithms”, Addison-Wesley Publishing Company,1996.	
<b>Related Online Contents [MOOC,SWAYAM,NPTEL,Websitesetc.]</b>		
1	<a href="https://nptel.ac.in/courses/106/106/106106131/">https://nptel.ac.in/courses/106/106/106106131/</a>	
2	<a href="https://www.tutorialspoint.com/design_and_analysis_of_algorithms/index.htm">https://www.tutorialspoint.com/design_and_analysis_of_algorithms/index.htm</a>	
3	<a href="https://www.javatpoint.com/daa-tutorial">https://www.javatpoint.com/daa-tutorial</a>	

<b>Mapping with Programming Outcomes</b>										
<b>Cos</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>
<b>CO1</b>	S	M	S	M	S	L	M	L	S	M
<b>CO2</b>	S	S	S	S	S	M	S	M	S	M
<b>CO3</b>	S	S	S	S	S	M	S	M	S	M
<b>CO4</b>	S	S	S	S	S	M	S	M	S	M
<b>CO5</b>	S	S	S	S	S	M	S	M	S	M

\*S-Strong; M-Medium; L-Low

### I – SEMESTER

Course code	Core – II	OBJECT ORIENTED ANALYSIS AND DESIGN & C++	L	T	P	C
Core/Elective/Supportive		Core	5	-	-	4
Pre-requisite		Basics of C++ and Object Oriented Concepts	CIA 25		ESE 75	
<b>Course Objectives:</b>						
The main objectives of this course are to:						
<ol style="list-style-type: none"> <li>1. Present the object model, classes and objects, object orientation, machine view and model management view.</li> <li>2. Enables the students to learn the basic functions, principles and concepts of object oriented analysis and design.</li> <li>3. Enable the students to understand C++ language with respect to OOAD</li> </ol>						
<b>Expected Course Outcomes:</b>						
On the successful completion of the course, student will be able to:						
1	Understand the concept of Object-Oriented development and modeling techniques					K1,K2
2	Gain knowledge about the various steps performed during object design					K2,K3
3	Abstract object-based views for generic software systems					K3
4	Link OOAD with C++ language					K4,K5
5	Apply the basic concept of OOPs and familiarize to write C++ program					K5,K6
<b>K1-Remember;K2-Understand;K3-Apply;K4-Analyze;K5-Evaluate; K6-Create</b>						
<b>Unit:1</b>	<b>OBJECTMODEL</b>					<b>15hours</b>
The Object Model: The Evolution of the Object Model – Elements of the Object Model – Applying the Object Model. Classes and Objects: The Nature of an Object – Relationship among Objects.						
<b>Unit:2</b>	<b>CLASSESANDOBJECTS</b>					<b>15hours</b>
Classes and Object: Nature of Class – Relationship Among classes – The Interplay of classes and Objects. Classification: The importance of Proper Classification –identifying classes and objects –Key Abstractions and Mechanism.						
<b>Unit:3</b>	<b>C++INTRODUCTION</b>					<b>15hours</b>
IntroductiontoC++-InputandoutputstatementsinC++-Declarations-controlstructures– Functions in C++.						
<b>Unit:4</b>	<b>INHERITANCEANDOVERLOADING</b>					<b>13hours</b>

Classes and Objects – Constructors and Destructors – operator overloading – Type Conversion – Inheritance – Pointers and Arrays.

<b>Unit:5</b>	<b>POLYMORPHISM AND FILES</b>	<b>15 hours</b>
Memory Management Operators – Polymorphism – Virtual functions – Files – Exception Handling – String Handling – Templates.		
<b>Unit:6</b>	<b>Contemporary Issues</b>	<b>2 hours</b>
Expert lectures, online seminars – webinars		
<b>Total Lecture hours</b>		<b>75 hours</b>
<b>Text Books</b>		
1	“Object Oriented Analysis and Design with Applications”, Grady Booch, Second Edition, Pearson Education.	
2	“Object-Oriented Programming with ANSI & Turbo C++”, Ashok N. Kamthane, First Indian Print - 2003, Pearson Education.	
<b>Reference Books</b>		
1	Balagurusamy “Object Oriented Programming with C++”, TMH, Second Edition, 2003.	
<b>Related Online Contents [MOOC, SWAYAM, NPTEL, Websites etc.]</b>		
1	<a href="https://onlinecourses.nptel.ac.in/noc19_cs48/preview">https://onlinecourses.nptel.ac.in/noc19_cs48/preview</a>	
2	<a href="https://nptel.ac.in/noc/courses/noc16/SEM2/noc16-cs19/">https://nptel.ac.in/noc/courses/noc16/SEM2/noc16-cs19/</a>	
3	<a href="https://www.tutorialspoint.com/object_oriented_analysis_design/ooad_object_oriented_analysis.htm">https://www.tutorialspoint.com/object_oriented_analysis_design/ooad_object_oriented_analysis.htm</a>	

<b>Mapping with Programming Outcomes</b>										
<b>Cos</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>
<b>CO1</b>	S	S	S	M	S	M	S	M	S	S
<b>CO2</b>	S	S	S	M	S	M	S	M	S	S
<b>CO3</b>	S	S	S	M	S	M	S	M	S	S
<b>CO4</b>	S	S	S	M	S	M	S	M	S	S
<b>CO5</b>	S	S	S	M	S	M	S	M	S	S

\*S-Strong; M-Medium; L-Low

### I – SEMESTER

<b>Course code</b>	Core – III	<b>PYTHON PROGRAMMING LAB</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>Core/Elective/Supportive</b>	<b>Core</b>		3	2	-	4
<b>Pre-requisite</b>	Basics of any OOP Programming Language		<b>CIA 40</b>		<b>ESE 60</b>	
<b>Course Objectives:</b>						
The main objectives of this course are to:						
<ol style="list-style-type: none"> <li>1. Presents an introduction to Python, creation of web applications, network applications and working in the clouds</li> <li>2. Use functions for structuring Python programs</li> <li>3. Understand different Data Structures of Python</li> <li>4. Represent compound data using Python lists, tuples and dictionaries</li> </ol>						
<b>Expected Course Outcomes:</b>						
On the successful completion of the course, student will be able to:						
1	Understand the basic concepts of Python Programming					K1,K2
2	Understand File operations, Classes and Objects					K2,K3
3	Acquire Object Oriented Skills in Python					K3,K4
4	Develop web applications using Python					K5
5	Develop Client Server Networking applications					K5,K6
<b>K1-Remember;K2-Understand;K3-Apply;K4-Analyze;K5-Evaluate; K6-Create</b>						
<b>LISTOF PROGRAMS</b>					<b>75 hours</b>	
<ol style="list-style-type: none"> <li>1. Programs using elementary data items, lists, dictionaries and tuples</li> <li>2. Programs using conditional branches,</li> <li>3. Programs using loops.</li> <li>4. Programs using functions</li> <li>5. Programs using exception handling</li> <li>6. Programs using inheritance</li> <li>7. Programs using polymorphism</li> <li>8. Programs to implement file operations.</li> <li>9. Programs using modules.</li> <li>10. Programs for creating dynamic and interactive web pages using forms.</li> </ol>						
<b>Total Lecture hours</b>					<b>75hours</b>	
<b>Text Books</b>						
1	BillLubanovic,“Introducing Python”,O’Reilly,FirstEdition-SecondRelease,2014.					
2	MarkLutz,“Learning Python”, O’Reilly,FifthEdition, 2013.					
<b>Reference Books</b>						
1	David M. Beazley,“Python Essential Reference”, Developer’s Library, Fourth Edition,2009.					

2	SheetalTaneja,Naveen Kumar, “Python Programming-A Modular Approach”,PearsonPublications.
<b>Related Online Contents [MOOC,SWAYAM,NPTEL,Websites etc.]</b>	
1	<a href="https://www.programiz.com/python-programming/">https://www.programiz.com/python-programming/</a>
2	<a href="https://www.tutorialspoint.com/python/index.htm">https://www.tutorialspoint.com/python/index.htm</a>
3	<a href="https://onlinecourses.swayam2.ac.in/aic20_sp33/preview">https://onlinecourses.swayam2.ac.in/aic20_sp33/preview</a>

Where T-Theory and L-Lab

<b>Mapping with Programming Outcomes</b>										
<b>Cos</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>
<b>CO1</b>	S	S	M	S	S	S	M	M	S	M
<b>CO2</b>	S	S	S	S	S	S	S	M	S	M
<b>CO3</b>	S	S	S	S	S	S	S	M	S	M
<b>CO4</b>	S	S	S	S	S	S	S	M	S	M
<b>CO5</b>	S	S	S	S	S	S	S	M	S	M

\*S-Strong; M-Medium; L-Low

**I – SEMESTER**

<b>Course code</b>	Elective - I	<b>ADVANCED SOFTWARE ENGINEERING</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>Core/Elective/Supportive</b>		Elective	5	-	-	3
<b>Pre-requisite</b>		Basics of Software Engineering & SPM	<b>CIA 25</b>		<b>ESE 75</b>	
<b>Course Objectives:</b>						
The main objectives of this course are to:						
<ol style="list-style-type: none"> <li>1. Introduce to Software Engineering, Design, Testing and Maintenance.</li> <li>2. Enable the students to learn the concepts of Software Engineering.</li> <li>3. Learn about Software Project Management, Software Design &amp; Testing.</li> </ol>						
<b>Expected Course Outcomes:</b>						
On the successful completion of the course, student will be able to:						
1	Understand about Software Engineering process					K1,K2
2	Understand about Software project management skills, design and quality management					K2,K3
3	Analyze on Software Requirements and Specification					K3,K4
4	Analyze on Software Testing, Maintenance and Software Re-Engineering					K4,K5
5	Design and conduct various types and levels of software quality for a software project					K5,K6
<b>K1-Remember;K2-Understand;K3-Apply;K4-Analyze;K5-Evaluate; K6-Create</b>						
<b>Unit:1</b>	<b>INTRODUCTION</b>					<b>15hours</b>
Introduction: The Problem Domain – Software Engineering Challenges - Software Engineering Approach – Software Processes: Software Process – Characteristics of a Software Process – Software Development Process Models – Other software processes.						
<b>Unit:2</b>	<b>SOFTWARE REQUIREMENTS</b>					<b>15hours</b>
Software Requirements Analysis and Specification : Requirement engineering – Type of Requirements – Feasibility Studies – Requirements Elicitation – Requirement Analysis – Requirement Documentation – Requirement Validation – Requirement Management – SRS - Formal System Specification – Axiomatic Specification – Algebraic Specification - Case study: Student Result management system. Software Quality Management –Software Quality, Software Quality Management System, ISO 9000, SEI CMM.						
<b>Unit:3</b>	<b>PROJECT MANAGEMENT</b>					<b>15hours</b>
Software Project Management: Responsibilities of a software project manager – Project planning – Metrics for Project size estimation – Project Estimation Techniques – Empirical Estimation Techniques – COCOMO – Halstead’s software science – Staffing level estimation – Scheduling– Organization and Team Structures – Staffing – Risk management – Software Configuration Management – Miscellaneous Plan.						

<b>Unit:4</b>	<b>SOFTWARE DESIGN</b>	<b>15hours</b>
Software Design: Outcome of a Design process – Characteristics of a good software design – Cohesion and coupling - Strategy of Design – Function Oriented Design – Object Oriented Design - Detailed Design - IEEE Recommended Practice for Software Design Descriptions.		
<b>Unit:5</b>	<b>SOFTWARE TESTING</b>	<b>13hours</b>
Software Testing: A Strategic approach to software testing – Terminologies – Functional testing– Structural testing – Levels of testing – Validation testing - Regression testing – Art of Debugging–Testingtools-Metrics-ReliabilityEstimation.SoftwareMaintenance -Maintenance Process - Reverse Engineering – Software Re-engineering - Configuration Management Activities.		
<b>Unit:6</b>	<b>Contemporary Issues</b>	<b>2 hours</b>
Expert lectures, online seminars –webinars		
<b>Total Lecture hours</b>		<b>75hours</b>
<b>Text Books</b>		
1	An Integrated Approach to Software Engineering–Pankaj Jalote, Narosa Publishing House, Delhi, 3rd Edition.	
2	Fundamentals of Software Engineering –Rajib Mall,PHI Publication,3rdEdition.	
<b>Reference Books</b>		
1	Software Engineering–K.K.Aggarwal and Yogesh Singh,New Age International Publishers, 3rd edition.	
2	A Practitioners Approach-Software Engineering,-R.S.Pressman,McGraw Hill.	
3	Fundamentals of Software Engineering - Carlo Ghezzi, M. Jarayeri, D. Mano drioli,PHIPublication.	
<b>Related Online Contents [MOOC,SWAYAM,NPTEL,Websitesetc.]</b>		
1	<a href="https://www.javatpoint.com/software-engineering-tutorial">https://www.javatpoint.com/software-engineering-tutorial</a>	
2	<a href="https://onlinecourses.swayam2.ac.in/cec20_cs07/preview">https://onlinecourses.swayam2.ac.in/cec20_cs07/preview</a>	
3	<a href="https://onlinecourses.nptel.ac.in/noc19_cs69/preview">https://onlinecourses.nptel.ac.in/noc19_cs69/preview</a>	

<b>Mapping with Programming Outcomes</b>										
<b>Cos</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>
<b>CO1</b>	S	S	M	S	S	S	M	M	M	M
<b>CO2</b>	S	S	S	S	S	S	S	M	S	S
<b>CO3</b>	S	S	S	S	S	S	S	M	S	S
<b>CO4</b>	S	S	S	S	S	S	S	M	S	S
<b>CO5</b>	S	S	S	S	S	S	S	M	S	S

\*S-Strong; M-Medium; L-Low

### I – SEMESTER

<b>Course code</b>	<b>Elective – II</b>	<b>ALGORITHMS AND OOPS LAB</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>Core/Elective/Supportive</b>		<b>Elective</b>	-	-	5	3
<b>Pre-requisite</b>		Basic Programming of C++language	<b>CIA 40</b>		<b>ESE 60</b>	
<b>Course Objectives:</b>						
The main objectives of this course are to:						
<ol style="list-style-type: none"> <li>1. This course covers the basic data structures like Stack, Queue, Tree, List.</li> <li>2. This course enables the students to learn the applications of the data structures using various techniques</li> <li>3. It also enable the students to understand C++ language with respect to OOAD concepts</li> <li>4. Application of OOPS concepts.</li> </ol>						
<b>Expected Course Outcomes:</b>						
On the successful completion of the course, student will be able to:						
1	Understand the concepts of object oriented with respect to C++					K1,K2
2	Able to understand and implement OOPS concepts					K3,K4
3	Implementation of data structures like Stack, Queue, Tree, List using C++					K4,K5
4	Application of the data structures for Sorting, Searching using different techniques.					K5,K6
<b>K1-Remember;K2-Understand;K3-Apply;K4-Analyze;K5-Evaluate; K6-Create</b>						
<b>LISTOF PROGRAMS</b>						<b>75hours</b>
<ol style="list-style-type: none"> <li>1) Write a program to solve the tower of Hanoi using recursion.</li> <li>2) Write a program to traverse through binary search tree using traversals.</li> <li>3) Write a program to perform various operations on stack using linked list.</li> <li>4) Write a program to perform various operation in circular queue.</li> <li>5) Write a program to sort an array of an elements using quick sort.</li> <li>6) Write a program to solve number of elements in ascending order using heap sort.</li> <li>7) Write a program to solve the knapsack problem using greedy method</li> <li>8) Write a program to search for an element in a tree using divide&amp; conquer strategy.</li> <li>9) Write a program to place the 8 queens on an8X8 matrix so that no two queens Attack.</li> <li>10) Write a C++ program to perform Virtual Function</li> <li>11) Write a C++ program to perform Parameterized constructor</li> <li>12) Write a C++ program to perform Friend Function</li> <li>13) Write a C++ program to perform Function Overloading</li> <li>14) Write a C++ program to perform Single Inheritance</li> <li>15) Write a C++ program to perform Employee Details using files.</li> </ol>						
Expert lectures, online seminars –webinars						

<b>Total Lecture hours</b>	
<b>75hours</b>	
<b>Text Books</b>	
1	Goodrich, "Data Structures & Algorithms in Java", Wiley 3rd edition.
2	Skiena, "The Algorithm Design Manual", Second Edition, Springer, 2008
<b>Reference Books</b>	
1	Anany Levith, "Introduction to the Design and Analysis of algorithm", Pearson Education Asia, 2003.
2	Robert Sedgewick, Phillippe Flajolet, "An Introduction to the Analysis of Algorithms", Addison-Wesley Publishing Company, 1996.
<b>Related Online Contents [MOOC, SWAYAM, NPTEL, Websites etc.]</b>	
1	<a href="https://onlinecourses.nptel.ac.in/noc19_cs48/preview">https://onlinecourses.nptel.ac.in/noc19_cs48/preview</a>
2	<a href="https://nptel.ac.in/noc/courses/noc16/SEM2/noc16-cs19/">https://nptel.ac.in/noc/courses/noc16/SEM2/noc16-cs19/</a>
3	<a href="https://www.tutorialspoint.com/object_oriented_analysis_design/ooad_object_oriented_analysis.htm">https://www.tutorialspoint.com/object_oriented_analysis_design/ooad_object_oriented_analysis.htm</a>

<b>Mapping with Programming Outcomes</b>										
COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	S	S	M	S	S	S	M	M	S	S
CO2	S	S	S	S	S	S	S	M	S	S
CO3	S	S	S	S	S	S	S	M	S	S
CO4	S	S	S	S	S	S	S	M	S	S

\*S-Strong; M-Medium; L-Low

## II – SEMESTER

<b>Course code</b>	Core - IV	<b>DATAMINING AND WAREHOUSING</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>Core/Elective/Supportive</b>	<b>Core</b>		5	-	-	4
<b>Pre-requisite</b>	Basics of RDBMS & Algorithms		<b>CIA</b> <b>25</b>	<b>ESE</b> <b>75</b>		
<b>Course Objectives:</b>						
The main objectives of this course are to:						
<ol style="list-style-type: none"> <li>1. Enable the students to learn the concepts of Mining tasks, classification, clustering and Data Warehousing.</li> <li>2. Develop skills of using recent data mining software for solving practical problems.</li> <li>3. Develop and apply critical thinking, problem-solving, and decision-making skills.</li> </ol>						
<b>Expected Course Outcomes:</b>						
On the successful completion of the course, student will be able to:						
1	Understand the basic data mining techniques and algorithms					K1,K2
2	Understand the Association rules, Clustering techniques and Data warehousing contents					K2,K3
3	Compare and evaluate different data mining techniques like classification, prediction, Clustering and association rule mining					K4,K5
4	Design data ware house with dimensional modeling and apply OLAP operations					K5,K6
5	Identify appropriate data mining algorithms to solve real world problems					K6
<b>K1-Remember;K2-Understand;K3-Apply; K4-Analyze;K5-Evaluate; K6-Create</b>						
<b>Unit:1</b>	<b>BASICSANDTECHNIQUES</b>				<b>15 hours</b>	
Basic data mining tasks – data mining versus knowledge discovery in databases – data mining issues – data mining metrics – social implications of data mining – data mining from a database perspective.						
Data mining techniques: Introduction – a statistical perspective on data mining – similarity measures – decision trees – neural networks – genetic algorithms.						
<b>Unit:2</b>	<b>ALGORITHMS</b>				<b>13 hours</b>	
Classification: Introduction –Statistical –based algorithms -distance–based algorithms-decision tree-basedalgorithms-neuralnetwork–basedalgorithms–rule-basedalgorithms–combining techniques.						
<b>Unit:3</b>	<b>CLUSTERING AND ASSOCIATION</b>				<b>15 hours</b>	
Clustering: Introduction–Similarity and Distance Measures–Outliers–Hierarchical Algorithms -Partitional Algorithms.						
Association rules: Introduction - large item sets - basic algorithms – parallel &distributed algorithms – comparing approaches- incremental rules – advanced association rules techniques – measuring the quality of rules.						
<b>Unit:4</b>	<b>DATA WAREHOUSING AND MODELING</b>				<b>15 hours</b>	
Data ware housing: introduction- characteristics of a data ware house– data marts–other aspects						

Of data mart. Online analytical processing: introduction –OLTP & OLAP systems		
Data modeling –star schema for multidimensional view –data modeling – multifact star schema or snow flake schema – OLAP TOOLS – State of the market – OLAP TOOLS and the internet.		
<b>Unit:5</b>	<b>APPLICATIONS OF DATA WAREHOUSE</b>	<b>15 hours</b>
Developing a data WAREHOUSE: why and how to build a data warehouse –data warehouse architectural strategies and organization issues - design consideration – data content – metadata distribution of data – tools for data warehousing – performance considerations – crucial decisions in designing a data warehouse. Applications of data warehousing and data mining in government: Introduction - national data warehouses – other areas for data warehousing and data mining.		
<b>Unit:6</b>	<b>Contemporary Issues</b>	<b>2 hours</b>
Expert lectures, online seminars –webinars		
	<b>Total Lecture hours</b>	<b>75 hours</b>
<b>Text Books</b>		
1	Margaret H. Dunham, “Data Mining: Introductory and Advanced Topics”, Pearson education, 2003.	
2	C.S.R. Prabhu, “Data Warehousing Concepts, Techniques, Products and Applications”, PHI, Second Edition.	
<b>Reference Books</b>		
1	Arun K. Pujari, “Data Mining Techniques”, Universities Press (India) Pvt. Ltd., 2003.	
2	Alex Berson, Stephen J. Smith, “Data Warehousing, Data Mining and OLAP”, TMCH, 2001.	
3	Jiawei Han & Micheline Kamber, “Data Mining Concepts & Techniques”, 2001, Academic press.	
<b>Related Online Contents [MOOC, SWAYAM, NPTEL, Websites etc.]</b>		
1	<a href="https://www.javatpoint.com/data-warehouse">https://www.javatpoint.com/data-warehouse</a>	
2	<a href="https://nptel.ac.in/noc/courses/noc20/SEM1/noc20-cs12/">https://nptel.ac.in/noc/courses/noc20/SEM1/noc20-cs12/</a>	
3	<a href="https://www.btechguru.com/training--it--database-management-systems--file-structures--introduction-to-data-warehousing-and-olap-2-video-lecture--12054--26--151.html">https://www.btechguru.com/training--it--database-management-systems--file-structures--introduction-to-data-warehousing-and-olap-2-video-lecture--12054--26--151.html</a>	

<b>Mapping with Programming Outcomes</b>										
<b>Cos</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>
<b>CO1</b>	S	M	S	S	S	S	M	M	M	M
<b>CO2</b>	S	S	S	S	S	S	S	M	S	S
<b>CO3</b>	S	S	S	S	S	S	S	M	S	S
<b>CO4</b>	S	S	S	S	S	S	S	M	S	S
<b>CO5</b>	S	S	S	S	S	S	S	M	S	S

\*S-Strong; M-Medium; L-Low

## II – SEMESTER

Course code	Core – V	ADVANCED OPERATING SYSTEMS	L	T	P	C
Core/Elective/Supportive		Core	5	-	-	4
Pre-requisite		Basics of OS & its functioning	<b>CIA</b> <b>25</b>	<b>ESE</b> <b>75</b>		
<b>Course Objectives:</b>						
The main objectives of this course are to:						
<ol style="list-style-type: none"> <li>1. Enable the students to learn the different types of operating systems and their functioning.</li> <li>2. Gain knowledge on Distributed Operating Systems</li> <li>3. Gain insight into the components and management aspects of real time and mobile operating systems.</li> <li>4. Learn case studies in Linux Operating Systems</li> </ol>						
<b>Expected Course Outcomes:</b>						
On the successful completion of the course, student will be able to:						
1	Understand the design issues associated with operating systems					K1,K2
2	Master various process management concepts including scheduling, deadlocks and distributed file systems					K3,K4
3	Prepare Real Time Task Scheduling					K4,K5
4	Analyze Operating Systems for Handheld Systems					K5
5	Analyze Operating Systems like LINUX and iOS					K5,K6
<b>K1-Remember;K2-Understand;K3-Apply;K4-Analyze;K5-Evaluate; K6-Create</b>						
<b>Unit:1</b>	<b>BASICSOFOPERATINGSYSTEMS</b>					<b>18 hours</b>
Basics of Operating Systems: What is an Operating System? – Main frame Systems –Desktop Systems – Multiprocessor Systems – Distributed Systems – Clustered Systems –Real-Time Systems – Handheld Systems – Feature Migration – Computing Environments -Process Scheduling – Cooperating Processes – Inter Process Communication- Deadlocks –Prevention – Avoidance – Detection – Recovery.						
<b>Unit:2</b>	<b>DISTRIBUTEDOPERATINGSYSTEMS</b>					<b>15 hours</b>
Distributed Operating Systems: Issues – Communication Primitives – Lamport’s Logical Clocks – Deadlock handling strategies – Issues in deadlock detection and resolution-distributed file systems –design issues – Case studies – The Sun Network File System-Coda.						
<b>Unit:3</b>	<b>REALTIMEOPERATINGSYSTEM</b>					<b>15 hours</b>
Realtime Operating Systems : Introduction – Applications of Real Time Systems – Basic Model of Real Time System – Characteristics – Safety and Reliability - Real Time Task Scheduling						
<b>Unit:4</b>	<b>HANDHELDSYSTEM</b>					<b>15 hours</b>

Operating Systems for Handheld Systems: Requirements – Technology Overview – Handheld Operating Systems – Palm OS – Symbian Operating System – Android – Architecture of Android –		
Securing handheld systems		
<b>Unit:5</b>	<b>CASE STUDIES</b>	<b>10 hours</b>
Case Studies : Linux System: Introduction – Memory Management – Process Scheduling – Scheduling Policy - Managing I/O devices – Accessing Files- iOS : Architecture and SDK Framework - Media Layer - Services Layer - Core OS Layer - File System.		
<b>Unit:6</b>	<b>Contemporary Issues</b>	<b>2 hours</b>
Expert lectures, online seminars – webinars		
	<b>Total Lecture hours</b>	<b>75 hours</b>
<b>Text Books</b>		
1	Abraham Silberschatz; Peter Baer Galvin; Greg Gagne, “Operating System Concepts”, Seventh Edition, John Wiley & Sons, 2004.	
2	Mukesh Singhal and Niranjana G. Shivaratri, “Advanced Concepts in Operating Systems – Distributed, Database, and Multiprocessor Operating Systems”, Tata McGraw-Hill, 2001.	
<b>Reference Books</b>		
1	Rajib Mall, “Real-Time Systems: Theory and Practice”, Pearson Education India, 2006.	
2	Pramod Chandra P. Bhatt, An introduction to operating systems, concept and practice, PHI, Third edition, 2010.	
3	Daniel P. Bovet & Marco Cesati, “Understanding the Linux kernel”, 3 <sup>rd</sup> edition, O’Reilly, 2005	
4	Neil Smyth, “iPhone iOS 4 Development Essentials – Xcode”, Fourth Edition, Payload media, 2011.	
<b>Related Online Contents [MOOC, SWAYAM, NPTEL, Websites etc.]</b>		
1	<a href="https://onlinecourses.nptel.ac.in/noc20_cs04/preview">https://onlinecourses.nptel.ac.in/noc20_cs04/preview</a>	
2	<a href="https://www.udacity.com/course/advanced-operating-systems--ud189">https://www.udacity.com/course/advanced-operating-systems--ud189</a>	
3	<a href="https://minnie.tuhs.org/CompArch/Resources/os-notes.pdf">https://minnie.tuhs.org/CompArch/Resources/os-notes.pdf</a>	

<b>Mapping with Programming Outcomes</b>										
<b>Cos</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>
<b>CO1</b>	S	M	S	S	S	S	M	M	M	M
<b>CO2</b>	S	M	S	S	S	S	S	M	S	M
<b>CO3</b>	S	M	S	S	S	S	S	M	S	M
<b>CO4</b>	S	M	S	S	S	S	S	M	S	M
<b>CO5</b>	S	M	S	S	S	S	S	M	S	M

\*S-Strong; M-Medium; L-Low

## II – SEMESTER

<b>Course code</b>	Core - VI	<b>ADVANCED JAVA PROGRAMMING</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>Core/Elective/Supportive</b>	<b>Core</b>		5	-	-	4
<b>Pre-requisite</b>	Basics of Java & its Usage		<b>CIA</b> <b>25</b>	<b>ESE</b> <b>75</b>		
<b>Course Objectives:</b>						
The main objectives of this course are to:						
<ol style="list-style-type: none"> <li>1. Enable the students to learn the basic functions, principles and concepts of advanced java programming.</li> <li>2. Provide knowledge on concepts needed for distributed Application Architecture.</li> <li>3. Learn JDBC, Servlet packages, JQuery, Java Server Pages and JAR file format</li> </ol>						
<b>Expected Course Outcomes:</b>						
On the successful completion of the course, student will be able to:						
1	Understand the advanced concepts of Java Programming					K1,K2
2	Understand JDBC and RMI concepts					K2,K3
3	Apply and analyze Java in Database					K3,K4
4	Handle different event in java using the delegation event model, event listener and class					K5
5	Design interactive applications using Java Servlet, JSP and JDBC					K5,K6
<b>K1-Remember;K2-Understand;K3-Apply; K4-Analyze;K5-Evaluate; K6-Create</b>						
<b>Unit:1</b>	<b>BASICSOFJAVA</b>				<b>15 hours</b>	
JavaBasicsReview:Componentsandeventhandling–Threadingconcepts–Networkingfeatures – Media techniques						
<b>Unit:2</b>	<b>REMOTEMETHOD INVOCATION</b>				<b>15 hours</b>	
Remote Method Invocation-Distributed Application Architecture- Creating stubs and skeletons-Defining Remote objects- Remote Object Activation-Object Serialization-Java Spaces						
<b>Unit:3</b>	<b>DATABASE</b>				<b>15 hours</b>	
JavainDatabases-JDBCprinciples–databaseaccess-Interacting-databasesearch–Creating multimedia databases – Database support in web applications						
<b>Unit:4</b>	<b>SERVLETS</b>				<b>15 hours</b>	
Java Servlets: Java Servlet and CGI programming- A simple java Servlet-Anatomy of a java Servlet-Reading data from a client-Reading http request header-sending data to a client and writing the http response header-working with cookies Java Server Pages: JSP Overview-Installation-JSP tags-Components of a JSP page-Expressions-Scriptlets-Directives-Declarations-A complete example						
<b>Unit:5</b>	<b>ADVANCEDTECHNIQUES</b>				<b>13 hours</b>	

JARfileformatcreation–Internationalization–SwingProgramming–Advancedjava techniques		
<b>Unit:6</b>	<b>Contemporary Issues</b>	<b>2 hours</b>
Expert lectures, online seminars –webinars		
<b>Total Lecture hours</b>		<b>75 hours</b>
<b>Text Books</b>		
1	JamieJaworski,“JavaUnleashed”,SAMSTechmediaPublications,1999.	
2	Campione, Walrath and Huml,“TheJavaTutorial”,AddisonWesley,1999.	
<b>Reference Books</b>		
1	JimKeogh, ”TheCompleteReferenceJ2EE”,TataMcGrawHillPublishingCompanyLtd,2010.	
2	DavidSawyerMcFarland,“JavaScriptAndjQuery-TheMissingManual”,Oreilly Publications, 3rd Edition,2011.	
3	Deitel and Deitel, “Java How to Program”, Third Edition, PHI/Pearson Education Asia.	
<b>Related Online Contents [MOOC,SWAYAM,NPTEL,Websitesetc.]</b>		
1	<a href="https://www.javatpoint.com/servlet-tutorial">https://www.javatpoint.com/servlet-tutorial</a>	
2	<a href="https://www.tutorialspoint.com/java/index.htm">https://www.tutorialspoint.com/java/index.htm</a>	
3	<a href="https://onlinecourses.nptel.ac.in/noc19_cs84/preview">https://onlinecourses.nptel.ac.in/noc19_cs84/preview</a>	

<b>Mapping with Programming Outcomes</b>										
<b>Cos</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>
<b>CO1</b>	S	S	S	S	S	S	M	M	M	S
<b>CO2</b>	S	S	S	S	S	S	S	M	S	S
<b>CO3</b>	S	S	S	S	S	S	S	M	S	S
<b>CO4</b>	S	S	S	S	S	S	S	M	S	S
<b>CO5</b>	S	S	S	S	S	S	S	M	S	S

\*S-Strong; M-Medium; L-Low

<b>Course code</b>	<b>Elective – III</b>	<b>Data Mining With WEKA and R Lab</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>Core/Elective/Supportive</b>	<b>Elective</b>		-	-	5	3
<b>Pre-requisite</b>	Basics of Data Mining concepts		<b>CIA 40</b>		<b>ESE 60</b>	
<b>Course Objectives:</b>						
The main objectives of this course are to:						
<ol style="list-style-type: none"> <li>1. This course presents an overview of concepts of data mining algorithms</li> <li>2. To understand the preprocessing concepts in weka programs</li> <li>3. To Understand the Association rule mining, classification and clustering using weka</li> <li>4. To implement the basic programs of R</li> <li>5. To import CSV data into R</li> </ol>						
<b>Expected Course Outcomes:</b>						
On the successful completion of the course, student will be able to:						
1	Able to implement in weka using data mining concepts					K1,K2
2	To understand the concepts of preprocessing.					K2,K3
3	Implementation of association rule mining, classification and clustering using weka					K3,K4
4	To implement the basic programs of R					K4,K5
5	To import CSV data into R					K5,K6
<b>K1-Remember;K2-Understand;K3-Apply;K4-Analyze;K5-Evaluate; K6-Create</b>						
<b>LIST OF PROGRAMS</b>			<b>75 hours</b>			
<b>Using weka tool</b>						
<ol style="list-style-type: none"> <li>1. Demonstration of preprocessing on dataset student.arff</li> <li>2. Demonstration of preprocessing on dataset labor.arff</li> <li>3. Demonstration of Association rule process on dataset contactlenses.arff using apriori algorithm</li> <li>4. Demonstration of Association rule process on dataset test.arff using apriori algorithm</li> <li>5. Demonstration of classification rule process on dataset student.arff using j48 algorithm</li> <li>6. Demonstration of classification rule process on dataset employee.arff using j48 algorithm</li> <li>7. Demonstration of classification rule process on dataset employee.arff using id3 algorithm</li> <li>8. Demonstration of classification rule process on dataset employee.arff using naïve bayes algorithm</li> <li>9. Demonstration of clustering rule process on dataset iris.arff using simple k-means</li> <li>10. Demonstration of clustering rule process on dataset student.arff using simple k- means</li> </ol>						

### Using R-Tool :

1. Find Sum, Mean and Product of Vector in R
2. R Program to sample from a Population
3. R Program to Sort a Vector.
4. To combine the matrix using rbind and cbind methods.
5. Use seq() to create sequence.
6. Write a program to convert the table data into data frame.
7. Calculate student mark list and output it in data frame.
8. R Program to Check Prime Number
9. R Program to Check for Leap Year.
10. R Program to Check if a Number is Odd or Even in R
11. R Program to Find the Sum of Natural Numbers
12. Convert Decimal into Binary using Recursion in R
13. R program to Find the Factorial of a Number Using Recursion
14. R Program to Make a Simple Calculator
15. Write a R Program to import CSV data into R.
16. Write a R Program to move the result data from R to CSV.
17. Draw the Line Graph for Student Data.
18. Draw the Pie-Chart for Employee Data.
19. Create a Table from the existing data set in R and draw the chart.
20. Apply K-Means Algorithm for IRIS data set and output it in graph
21. Get some input from mtcars data set and perform analysis

**Note: The above are sample problems; Instructor can add more exercises based on their requirements and the current technology**

	<b>Total Lecture hours</b>	<b>75 hours</b>
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#### Reference Books

1.	R Programming – An approach to Data Analytics – Dr. Sudhamathy & Dr. Jothi Venkateshwaran, MJP Publishers, 2018
2.	Statistical Programming in R - K G Srinivasa , G M Siddesh, Chetan Shety, B.J Sowmya, - Oxford University Press, 2017
3	Design and Implementation of Data Mining Tools – M.Awad, Latifur Khan, Bhavani Thirissingham, Lei Wang – CRC Press, Taylor & Francis Group, 2015.

#### Related Online Contents [MOOC,SWAYAM,NPTEL,Websitesetc.]

1	<a href="https://cobweb.cs.uga.edu/~khaled/DMcourse/Weka-Tutorial-Exercises.pdf">https://cobweb.cs.uga.edu/~khaled/DMcourse/Weka-Tutorial-Exercises.pdf</a>
2	<a href="https://ppawar.github.io/Spring2020/CSE351-S20/Exercises/Weka%20activity%20-%201%20April%202020.pdf">https://ppawar.github.io/Spring2020/CSE351-S20/Exercises/Weka%20activity%20-%201%20April%202020.pdf</a>

**Mapping with Programming Outcomes**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>
<b>CO1</b>	S	S	S	S	S	S	S	M	M	S
<b>CO2</b>	S	S	S	S	S	S	S	M	S	S
<b>CO3</b>	S	S	S	S	S	S	S	M	S	S
<b>CO4</b>	S	S	S	S	S	S	S	M	S	S
<b>CO5</b>	S	S	S	S	S	S	S	M	S	S

\*S-Strong; M-Medium; L-Low

<b>Course code</b>	<b>Elective – IV</b>	<b>ADVANCED JAVA PROGRAMMING LAB</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>Core/Elective/Supportive</b>		<b>Elective</b>	-	-	5	3
<b>Pre-requisite</b>		Basics in Java Programming	<b>CIA 40</b>		<b>ESE 60</b>	
<b>Course Objectives:</b>						
The main objectives of this course are to:						
<ol style="list-style-type: none"> <li>1. To enable the students to implement the simple programs using JSP, JAR</li> <li>2. To provide knowledge on using Servlets, Applets</li> <li>3. To introduce JDBC and navigation of records</li> <li>4. To understand RMI &amp; its implementation</li> <li>5. To introduce to Socket programming</li> </ol>						
<b>Expected Course Outcomes:</b>						
On the successful completion of the course, student will be able to:						
1	Understand to the implement concepts of Java using HTML forms, JSP & JAR					K1, K2
2	Must be capable of implementing JDBC and RMI concepts					K3, K4
3	Able to write Applets with Event handling mechanism					K4, K5
4	To Create interactive web based applications using servlets and jsp					K5, K6
<b>K1-Remember; K2-Understand; K3-Apply; K4-Analyze; K5-Evaluate; K6-Create</b>						
<b>LIST OF PROGRAMS</b>					<b>75 hours</b>	
<ol style="list-style-type: none"> <li>1. Display a welcome message using Servlet.</li> <li>2. Design a Purchase Order form using Html form and Servlet.</li> <li>3. Develop a program for calculating the percentage of marks of a student using JSP.</li> <li>4. Design a Purchase Order form using Html form and JSP.</li> <li>5. Prepare a Employee pay slip using JSP.</li> <li>6. Write a program using JDBC for creating a table, Inserting, Deleting records and list out the records.</li> <li>7. Write a program using Java servlet to handle form data.</li> <li>8. Write a simple Servlet program to create a table of all the headers it receives along with their associated values.</li> <li>9. Write a program in JSP by using session object.</li> <li>10. Write a program to build a simple Client Server application using RMI.</li> <li>11. Create an applet for a calculate or application.</li> <li>12. Program to send text message to another system and receive the text message from the system (use socket programming).</li> </ol>						
Expert lectures, online seminars –webinars						
<b>Total Lecture hours</b>					<b>75 hours</b>	

<b>Text Books</b>	
1	Jamie Jaworski, "Java Unleashed", SAMSTechmediaPublications, 1999.
2	Campione, Walrath and Huml, "TheJavaTutorial", AddisonWesley, 1999.
<b>Reference Books</b>	
1	Jim Keogh, "The Complete Reference J2EE", Tata McGraw Hill Publishing Company Ltd, 2010.
2	DavidSawyerMcFarland, "JavaScriptAndjQuery- TheMissingManual", O'Reilly Publications, 3rd Edition, 2011.
<b>Related Online Contents [MOOC,SWAYAM,NPTEL, Websitesetc.]</b>	
1	<a href="https://www.javatpoint.com/servlet-tutorial">https://www.javatpoint.com/servlet-tutorial</a>
2	<a href="https://www.tutorialspoint.com/java/index.htm">https://www.tutorialspoint.com/java/index.htm</a>
3	<a href="https://onlinecourses.nptel.ac.in/noc19_cs84/preview">https://onlinecourses.nptel.ac.in/noc19_cs84/preview</a>

<b>Mapping with Programming Outcomes</b>										
COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	S	S	M	S	S	S	M	M	S	M
CO2	S	S	S	S	S	S	S	M	S	S
CO3	S	S	S	S	S	S	S	S	S	S
CO4	S	S	S	S	S	S	S	S	S	S

\*S-Strong; M-Medium; L-Low

<b>Course code</b>	SEC 2	<b>DOCUMENTATION USING LATEX</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>Core/Elective/Supportive</b>	<b>Skill Enhancement course</b>			-	-	3 2
<b>Pre-requisite</b>				-	-	
<b>Course Objectives:</b>						
The main objectives of this course are to:						
1. To create a LaTeX document.						
2. Typeset a mathematical document using LaTeX.						
3. Learn about graphics in LaTeX.						
4. Handling different Styles and Fonts in documents.						
5. Working with Bibliography						
<b>Expected Course Outcomes:</b>						
On the successful completion of the course, student will be able to:						
1	To learn Basic Operations					K1,K2
2	To able to know Working with sample document					K2,K3

3	Handling different Styles and Fonts in documents	K4
4	Handling different page numbering styles	K4,K5
5	Working with Bibliography, Figures and Equations	K5,K6
<b>K1-Remember;K2-Understand;K3-Apply;K4-Analyze;K5-Evaluate; K6-Create</b>		
<b>LIST OF PROGRAMS</b>		<b>45 hours</b>
<ol style="list-style-type: none"> <li>1. Basic Operations: Line Spacing, intent, nointent, including space in the sentence after dot, singlequote and double quote, dashes</li> <li>2. Working with sample document (including centre alignment for title, .75cm after title, nointentfor content, right alignment for displaying the content writer details)</li> <li>3. Handling different Styles and Fonts in documents.</li> <li>4. Handling different page numbering styles (alphabets, roman, Arabic), page style, set the lengthof line in the page, print the title and author details.</li> <li>5. Working with documents: display table of contents, list of figures, list of tables, differentheading levels (chapter, section, subsection, subsubsection, paragraph), list of items.</li> <li>6. Working with Bibliography.</li> <li>7. Working with Figures.</li> <li>8. Working with simple form of Tables.</li> <li>9. Working with Table of multiple columns</li> <li>10. Working with Equations.</li> </ol>		
<b>Total Lecture hours</b>		<b>45 hours</b>
<b>Text Books</b>		
1	Helmut Kopka Patrick W. Daly “A Guide to LATEX and Electronic Publishing” Fourth edition , Addison Wesley Longman Limited 2004.	
<b>Related Online Contents [MOOC,SWAYAM,NPTEL,Websitesetc.]</b>		
1	<a href="https://latex-tutorial.com/documentclass-latex/">https://latex-tutorial.com/documentclass-latex/</a>	
2	<a href="https://opensource.com/article/17/6/introduction-latex">https://opensource.com/article/17/6/introduction-latex</a>	
3	<a href="https://carpentries-incubator.github.io/latex-novice-typesetting/01-introduction/index.html">https://carpentries-incubator.github.io/latex-novice-typesetting/01-introduction/index.html</a>	

<b>Mapping with Programming Outcomes</b>										
<b>Cos</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>
<b>CO1</b>	S	S	S	S	M	S	M	M	M	S
<b>CO2</b>	S	S	S	S	M	S	M	S	S	S
<b>CO3</b>	S	S	S	S	S	S	S	S	S	S
<b>CO4</b>	S	S	S	S	S	S	S	S	S	S
<b>CO5</b>	S	S	S	S	S	S	S	S	S	S

\*S-Strong; M-Medium; L-Low

### III SEMESTER

<b>Course code</b>	<b>Core - VII</b>	<b>DIGITAL IMAGE PROCESSING</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>Core/Elective/Supportive</b>	<b>Core</b>		5	-	-	4
<b>Pre-requisite</b>	Basics of Image Processing		<b>CIA</b> <b>25</b>	<b>ESE</b> <b>75</b>		
<b>Course Objectives:</b>						
The main objectives of this course are to:						
<ol style="list-style-type: none"> <li>1. Learn basic image processing techniques for solving real problems.</li> <li>2. Gain knowledge in image transformation and Image enhancement techniques.</li> <li>3. Learn Image compression and Segmentation procedures.</li> </ol>						
<b>Expected Course Outcomes:</b>						
On the successful completion of the course, student will be able to:						
1	Understand the fundamentals of Digital Image Processing					K1,K2
2	Understand the mathematical foundations for digital image representation, image acquisition, image transformation, and image enhancement					K2,K3
3	Apply, Design and Implement and get solutions for digital image processing problems					K3,K4
4	Apply the concepts of filtering and segmentation for digital image retrieval					K4,K5
5	Explore the concepts of Multi-resolution process and recognize the objects in an efficient manner					K5,K6
<b>K1-Remember;K2-Understand;K3-Apply;K4-Analyze;K5-Evaluate; K6-Create</b>						
<b>Unit:1</b>	<b>INTRODUCTION</b>					<b>15 hours</b>
Introduction: What is Digital image processing – the origin of DIP – Examples of fields that use DIP – Fundamentals steps in DIP – Components of an image processing system. Digital Image Fundamentals: Elements of Visual perception – Light and the electromagnetic spectrum – Image sensing and acquisition – Image sampling and Quantization – Some Basic relationship between Pixels – Linear & Nonlinear operations.						
<b>Unit:2</b>	<b>IMAGEENHANCEMENT</b>					<b>17 hours</b>
Image Enhancement in the spatial domain:- Background – some basic Gray level Transformations – Histogram Processing – Enhancement using Arithmetic / Logic operations – Basics of spatial filtering – Smoothing spatial filters – Sharpening spatial filters – Combining spatial enhancement methods.						
<b>Unit:3</b>	<b>IMAGERESTORATION</b>					<b>18 hours</b>

Image Restoration: A model of the Image Degradation / Restoration Process – Noise models – Restoration is the process of noise only – Spatial Filtering – Periodic Noise reduction by frequency domain filtering – Linear, Portion – Invariant Degradations – Estimating the degradation function – Inverse filtering – Minimum mean square Error Filtering – Constrained least squares filtering – Geometric mean filter – Geometric Transformations.

<b>Unit:4</b>	<b>IMAGECOMPRESSION</b>	<b>10 hours</b>
ImageCompression:Fundamentals–Imagecompressionmodels–ElementsofInformation Theory – Error Free compression – Lossy compression – Image compression standards.		
<b>Unit:5</b>	<b>IMAGESEGMENTATION</b>	<b>13 hours</b>
Image Segmentation: Detection and Discontinuities – Edge Linking and Boundary deduction – Thresholding – Region-Based segmentation – Segmentation by Morphological watersheds – The use of motion in segmentation.		
<b>Unit:6</b>	<b>Contemporary Issues</b>	<b>2 hours</b>
Expert lectures, online seminars –webinars		
<b>Total Lecture hours</b>		<b>75 hours</b>

**Text Books**

- 1 RafaelC.Gonzalez,RichardE.Woods,“ Digital Image Processing”, Second Edition, PHI/Pearson Education.
- 2 B.Chanda,D.Dutta Majumder,“Digital Image Processing and Analysis”,PHI, 2003.

**Reference Books**

- 1 NickEfford,“DigitalImageProcessingapacticalintroducingusingJava”,Pearson Education, 2004.

**Related Online Contents [MOOC,SWAYAM,NPTEL,Websitesetc.]**

- 1 <https://nptel.ac.in/courses/117/105/117105135/>
- 2 <https://www.tutorialspoint.com/dip/index.htm>
- 3 <https://www.javatpoint.com/digital-image-processing-tutorial>

**Mapping with Programming Outcomes**

Cos	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
<b>CO1</b>	S	M	S	S	S	M	S	M	M	S
<b>CO2</b>	S	S	S	S	S	M	S	M	S	S
<b>CO3</b>	S	S	S	S	S	S	S	M	S	S
<b>CO4</b>	S	S	S	S	S	S	S	M	S	S
<b>CO5</b>	S	S	S	S	S	S	S	M	S	S

\*S-Strong; M-Medium; L-Low

<b>Course code</b>	<b>Core – VIII</b>	<b>CLOUD COMPUTING</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>Core/Elective/Supportive</b>		<b>Core</b>	5	-	-	4
<b>Pre-requisite</b>		Basics of Cloud & its Applications	<b>CIA 25</b>		<b>ESE 75</b>	
<b>Course Objectives:</b>						
The main objectives of this course are to:						
<ol style="list-style-type: none"> <li>1. Gain knowledge on cloud computing, cloud services, architectures and applications.</li> <li>2. Enable the students to learn the basics of cloud computing with real time usage</li> <li>3. How to store and share, in and from cloud?</li> </ol>						
<b>Expected Course Outcomes:</b>						
On the successful completion of the course, student will be able to:						
1	Understand the concepts of Cloud and its services					K1,K2
2	Collaborate Cloud for Event & Project Management					K3,K4
3	Analyze on cloud in –Word Processing, Spread Sheets, Mail, Calendar, Database					K4,K5
4	Analyze cloud in social networks					K5,K6
5	Explore cloud storage and sharing					K6
<b>K1-Remember;K2-Understand;K3-Apply;K4-Analyze;K5-Evaluate; K6-Create</b>						
<b>Unit:1</b>	<b>INTRODUCTION</b>					<b>15 hours</b>
INTRODUCTION Cloud Computing Introduction, From, Collaboration to cloud, Working of cloud computing, pros and cons, benefits, developing cloud computing services, Cloud service development, discovering cloud services.						
<b>Unit:2</b>	<b>CLOUDCOMPUTING</b>					<b>15 hours</b>
CLOUD COMPUTING FOR EVERYONE Centralizing email communications, cloud computing for community, collaborating on schedules, collaborating on group projects and events, cloud computing for corporation, mapping, schedules, managing projects, presenting on road.						
<b>Unit:3</b>	<b>CLOUDSERVICES</b>					<b>15 hours</b>
USING CLOUD SERVICES Collaborating on calendars, Schedules and task management, exploring on line scheduling and planning, collaborating on event management, collaborating on contact management, collaborating on project management, collaborating on word processing, spreadsheets, and databases.						
<b>Unit:4</b>	<b>OUTSIDETHECLOUD</b>					<b>15 hours</b>
OUT SIDE THE CLOUD Evaluating web mail services, Evaluating instant messaging, Evaluating web conference tools, creating groups on social networks, Evaluating online						

groupware, collaborating via blogs and wikis.		
<b>Unit:5</b>	<b>STORING AND SHARING</b>	<b>13 hours</b>
STORING AND SHARING Understanding cloud storage, evaluating on line file storage, exploring on line book marking services, exploring on line photo editing applications, exploring photo sharing communities, controlling it with web based desktops.		
<b>Unit:6</b>	<b>Contemporary Issues</b>	<b>2 hours</b>
Expert lectures, online seminars –webinars		
	<b>Total Lecture hours</b>	<b>75 hours</b>
<b>Text Books</b>		
1	Michael Miller, “Cloud Computing”, Pearson Education, New Delhi, 2009.	
<b>Reference Books</b>		
1	Anthony T. Velte, “Cloud Computing: A Practical Approach”, 1st Edition, Tata McGraw Hill Education Private Limited, 2009.	
<b>Related Online Contents [MOOC,SWAYAM,NPTEL,Websitesetc.]</b>		
1	<a href="https://nptel.ac.in/courses/106/105/106105167/">https://nptel.ac.in/courses/106/105/106105167/</a>	
2	<a href="https://www.tutorialspoint.com/cloud_computing/index.htm">https://www.tutorialspoint.com/cloud_computing/index.htm</a>	
3	<a href="https://www.javatpoint.com/cloud-computing-tutorial">https://www.javatpoint.com/cloud-computing-tutorial</a>	

<b>Mapping with Programming Outcomes</b>										
<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>
<b>CO1</b>	L	S	M	S	M	S	M	M	M	S
<b>CO2</b>	M	S	M	S	S	S	M	M	M	S
<b>CO3</b>	S	S	S	S	S	S	S	S	S	S
<b>CO4</b>	S	S	S	S	S	S	S	S	S	S
<b>CO5</b>	M	S	S	S	S	S	S	S	S	S

\*S-Strong; M-Medium; L-Low

Course code	Core – IX	NETWORK SECURITY AND CRYPTOGRAPHY	L	T	P	C
Core/Elective/Supportive		Core	5	-	-	4
Pre-requisite		Basics of Networks & its Security	CIA 25		ESE 75	
<b>Course Objectives:</b>						
The main objectives of this course are to:						
<ol style="list-style-type: none"> <li>1. Enable students to learn the Introduction to Cryptography, Web Security and Case studies in Cryptography.</li> <li>2. To gain knowledge on classical encryption techniques and concepts of modular arithmetic and number theory.</li> <li>3. To explore the working principles and utilities of various cryptographic algorithms including secret key cryptography, hashes and message digests, and public key algorithms.</li> <li>4. To explore the design issues and working principles of various authentication Applications and various secure communication standards including Kerberos, IPsec, and SSL/TLS and email.</li> </ol>						
<b>Expected Course Outcomes:</b>						
On the successful completion of the course, student will be able to:						
1	Understand the process of the cryptographic algorithms					K1,K2
2	Compare and apply different encryption and decryption techniques to solve problems related to confidentiality and authentication					K2,K3
3	Apply and analyze appropriate security techniques to solve network security problem					K3,K4
4	Explore suitable cryptographic algorithms					K4,K5
5	Analyze different digital signature algorithms to achieve authentication and design secure applications					K5,K6
<b>K1-Remember;K2-Understand;K3-Apply;K4-Analyze;K5-Evaluate; K6-Create</b>						
<b>Unit:1</b>	<b>INTRODUCTION</b>					<b>15 hours</b>
Introduction to Cryptography – Security Attacks – Security Services – Security Algorithm- Stream cipher and Block cipher - Symmetric and Asymmetric-key Cryptosystem Symmetric Key Algorithms: Introduction – DES – Triple DES – AES – IDEA – Blowfish – RC5.						
<b>Unit:2</b>	<b>CRYPTOSYSTEM</b>					<b>18 hours</b>
Public-key Cryptosystem: Introduction to Number Theory-RSA Algorithm–Key Management -Diffie-Hellman Key exchange–Elliptic Curve Cryptography Message Authentication and Hash functions – Hash and Mac Algorithm – Digital Signatures and Authentication Protocol.						
<b>Unit:3</b>	<b>NETWORK SECURITY</b>					<b>15 hours</b>
Network Security Practice: Authentication Applications–Kerberos–X.509 Authentication services and Encryption Techniques. E-mail Security – PGP – S / MIME – IP Security.						

<b>Unit:4</b>	<b>WEB SECURITY</b>	<b>10 hours</b>
WebSecurity-SecureSocketLayer–SecureElectronicTransaction.SystemSecurity-Intruders and Viruses – Firewalls– Password Security.		
<b>Unit:5</b>	<b>CASE STUDY</b>	<b>15 hours</b>
Case Study: Implementation of Cryptographic Algorithms–RSA–DSA–ECC(C/JAVA Programming). Network Forensic – Security Audit - Other Security Mechanism: Introduction to: Stenography –Quantum Cryptography – Water Marking - DNA Cryptography		
<b>Unit:6</b>	<b>Contemporary Issues</b>	<b>2 hours</b>
Expert lectures, online seminars–webinars		
<b>Total Lecture hours</b>		<b>75 hours</b>
<b>Text Books</b>		
1	William Stallings,“ Cryptography and Network Security”, PHI/Pearson Education.	
2	Bruce Schneir,“Applied Cryptography”, CRC Press.	
<b>Reference Books</b>		
1	A.Menezes, P Van Oorschot and S.Vanstone, “Hand Book of Applied Cryptography”, CRC Press, 1997	
2	Ankit Fadia, ”Network Security”, MacMillan.	
<b>Related Online Contents [MOOC,SWAYAM,NPTEL, Websitesetc.]</b>		
1	<a href="https://nptel.ac.in/courses/106/105/106105031/">https://nptel.ac.in/courses/106/105/106105031/</a>	
2	<a href="http://www.nptelvideos.in/2012/11/cryptography-and-network-security.html">http://www.nptelvideos.in/2012/11/cryptography-and-network-security.html</a>	
3	<a href="https://www.tutorialspoint.com/cryptography/index.htm">https://www.tutorialspoint.com/cryptography/index.htm</a>	

<b>Mapping with Programming Outcomes</b>										
<b>Cos</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>
<b>CO1</b>	S	M	S	M	L	S	M	S	M	S
<b>CO2</b>	S	S	S	S	S	S	S	S	S	S
<b>CO3</b>	S	S	S	S	S	S	S	S	S	S
<b>CO4</b>	S	S	S	S	S	S	S	S	S	S
<b>CO5</b>	S	S	S	S	S	S	S	S	S	S

\*S-Strong; M-Medium; L-Low

<b>Course code</b>	<b>Elective – V</b>	<b>DIGITAL IMAGE PROCESSING LAB USING MATLAB</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>Core/Elective/Supportive</b>	Elective		-	-	5	3
<b>Pre-requisite</b>	Basic Programming of Image Processing & an intro to MATLAB		<b>CIA 40</b>		<b>ESE 60</b>	
<b>Course Objectives:</b>						
The main objectives of this course are to:						
1. To understand the basics of Digital Image Processing fundamentals, image enhancement and image restoration techniques						
2. To enable the students to learn the fundamentals of image compression and segmentation						
3. To understand Image Restoration & Filtering Techniques						
4. Implementation of the above using MATLAB						
<b>Expected Course Outcomes:</b>						
On the successful completion of the course, student will be able to:						
1	To write programs in MATLAB for image processing using the techniques					K1,K2
2	To able to implement Image Enhancements & Restoration techniques					K2,K3
3	Capable of using Compression techniques in an Image					K3,K4
4	Must be able to manipulate the image and Segment it					K5,K6
<b>K1-Remember;K2-Understand;K3-Apply;K4-Analyze;K5-Evaluate; K6-Create</b>						
<b>LISTOF PROGRAMS</b>						<b>75 hours</b>
1. Implement Image enhancement Technique.						
2. Histogram Equalization						
3. Image Restoration.						
4. Implement Image Filtering.						
5. Edge detection using Operators (Roberts,PrewittsandSobelsoperators)						
6. Implement image compression.						
7. Image Subtraction						
8. Boundary Extraction using morphology.						
9. Image Segmentation						
<b>Total Lecture hours</b>						<b>75 hours</b>
<b>Text Books</b>						
1	RafaelC.Gonzalez,RichardE.Woods,“Digital Image Processing”,Second Edition,					

	PHI/Pearson Education.
2	B.Chanda,D.DuttaMajumder,“DigitalImageProcessingandAnalysis”,PHI, 2003.
<b>Reference Books</b>	
1	NickEfford,“DigitalImageProcessingapacticalintroducingusingJava”,Pearson Education, 2004.
<b>Related Online Contents [MOOC,SWAYAM,NPTEL,Websitesetc.]</b>	
1	<a href="https://nptel.ac.in/courses/117/105/117105135/">https://nptel.ac.in/courses/117/105/117105135/</a>
2	<a href="https://www.tutorialspoint.com/dip/index.htm">https://www.tutorialspoint.com/dip/index.htm</a>
3	<a href="https://www.javatpoint.com/digital-image-processing-tutorial">https://www.javatpoint.com/digital-image-processing-tutorial</a>

<b>Mapping with Programming Outcomes</b>										
COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	S	S	M	S	S	S	M	M	S	S
CO2	S	S	S	S	S	S	S	M	S	S
CO3	S	S	S	S	S	S	S	M	S	S
CO4	S	S	S	S	S	S	S	M	S	S

\*S-Strong; M-Medium; L-Low

Course code	Core industry Module	Statistical Computing				L	T	P	C
Core/Elective/Supportive		Core industry Module				5	-	-	3
Pre-requisite		Basic knowledge of statistical concepts				CIA 25		ESE 75	
<b>Course Objectives:</b>									
The main objectives of this course are to:									
1. To understand the applications of various correlation methods									
2. To study and model the sampling concepts									
3. To acquire knowledge on Hypotheses test									
<b>Expected Course Outcomes:</b>									
On the successful completion of the course, student will be able to:									
1	To understand the concepts of Correlation							K1,K2	
2	To able to know the Regression Analysis							K2,K3	
3	To make understand the Probability Distribution and mathematical Expectation							K3,K4	
4	To know the Sampling and Sampling Distributions							K4,K5	
5	To understand the Statistical Inference							K6	
<b>K1-Remember;K2-Understand;K3-Apply;K4-Analyze;K5 -Evaluate; K6-Create</b>									

<b>Unit:1</b>		<b>15 hours</b>
Correlation - Definition of Correlation- Scatter Diagram- Kari Pearson's Coefficient of Linear Correlation- Coefficient of Correlation and Probable Error of r- Coefficient of Determination - Merits and Limitations of Coefficient of Correlation- Spearman's Rank Correlation(7.1-7.9.4).		
<b>Unit:2</b>		<b>15 hours</b>
Regression Analysis - Regression and Correlation(Intro)- Difference between Correlation and Regression Analysis- Linear Regression Equations -Least Square Method- Regression Lines- Properties of Regression Coefficients- Standard Error of Estimate.(8.1-8.8)		
<b>Unit:3</b>		<b>15 hours</b>
Probability Distribution and mathematical Expectation- Random Variable- Defined - Probability Distribution a Random Variable Expectation of Random Variable- Properties of Expected Value and Variance(12.2-12.4).		
<b>Unit:4</b>		<b>15 hours</b>
Sampling and Sampling Distributions - Data Collection- Sampling and Non-Sampling Errors – Principles of Sampling-- Merits and Limitations of Sampling- Methods of Sampling- Parameter and Statistic- Sampling Distribution of a Statistic- Examples of Sampling Distributions- Standard Normal, Student's t, Chi-Square ( $\chi^2$ ) and Snedecor's F- Distributions(14.1-14.16).		
<b>Unit:5</b>		<b>13 hours</b>
Statistical Inference- Estimation and Testing of Hypothesis - Statistical Inference- Estimation- Point and interval- Confidence interval using normal, t and $\chi^2$ Distributions- Testing of Hypothesis Significance of a mean - Using t Distribution(15.1-15.10.2).		
<b>Unit:6</b>	<b>Contemporary Issues</b>	<b>2 hours</b>
Expert lectures, online seminars –webinars		
	<b>Total Lecture hours</b>	<b>75 hours</b>
<b>Text Books</b>		
1	K.L. Sehgal, "Quantitative Techniques and Statistics", First Edition, Himalaya Publishing House, 2011.	
<b>Reference Books</b>		
1	N. P. Bali, P. N. Gupta, C. P. Gandhi, "A Textbook of Quantitative Techniques", First Edition, Laxmi Publications, 2008.	
2	U. K. Srivastava, G. V. Shenoy, S. C. Sharma, "Quantitative Techniques for Managerial Decisions", Second Edition, New Age International Publishers, 2005.	
3	David Makinson, "Sets, Logic and Maths for Computing", Springer, 2011.	
4	Christopher Chatfield,"Statistics for Technology- A Course in Applied Statistics, Third	

Edition”, CRC Press, 2015.	
<b>Related Online Contents [MOOC,SWAYAM,NPTEL,Websitesetc.]</b>	
1	Web resources from NDL Library, E-content from open-source libraries

<b>Mapping with Programming Outcomes</b>										
<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>
<b>CO1</b>	S	S	M	S	S	S	M	M	S	S
<b>CO2</b>	S	S	S	S	S	S	S	M	S	M
<b>CO3</b>	S	S	S	S	S	S	S	S	S	S
<b>CO4</b>	S	S	S	S	S	S	S	M	S	S

\*S-Strong; M-Medium; L-Low

<b>Course code</b>	<b>SEC 3</b>	<b>Multimedia Tools Lab</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>Core/Elective/Supportive</b>	<b>Skill Enhancement Course</b>		-	-	3	2
<b>Pre-requisite</b>	Basic Programming using animation and Photoshop		-		-	
<b>Course Objectives:</b>						
The main objectives of this course are to:						
1.To know the Basic tools used in PageMaker						
2.To know the basic knowledge of Adobe flash						
3.Understanding Corel DRAW						
4.Understanding Photoshop						
5.To Design an image by applying Text and Transform Tool.						
<b>Expected Course Outcomes:</b>						
On the successful completion of the course, student will be able to:						
1	To understand the basic functionalities of pagemaker				K1,K2	
2	To Learning and working with coral DRAW				K3,K4	
3	To Learning and understanding the concept of the flash				K4,K5	
4	Learning and understanding the concept of the Photoshop				K5,K6	
<b>K1-Remember;K2-Understand;K3-Apply;K4-Analyze;K5-Evaluate; K6-Create</b>						
<b>LIST OF PROGRAMS</b>					<b>45 hours</b>	
<b>PageMaker 6.5/7</b>						
<ul style="list-style-type: none"> <li>• Editing Text ,Formatting Text ,Tracking – Kerning ,Leading ,Importing Style</li> <li>• Master Page ,Creating Master Page ,Applying working with graphics and objects</li> <li>• Managing and printing a publication.</li> </ul>						
<b>Corel DRAW 9/10</b>						
<ul style="list-style-type: none"> <li>• Drawing Basic Geometric Figures , Saving a file – Closing a file</li> <li>• Opening and Exiting CorelDRAW9/10 ,Views – The View Manager</li> <li>• Drawing and Selecting: Getting familiar with the toolbar</li> <li>• Getting started with the project</li> <li>• Working with text: The text tool – Getting started with the Book Cover</li> <li>• Converting from one text type to another,Formatting text ,The Text Editor</li> <li>• Working with Images: Bitmap and Vector Images</li> <li>• Importing Image – Resizing, Rotating and Skewing Images</li> </ul>						

- Cropping an Image,Exporting Images to other Applications.

### Flash

- Basic tools used in Flash.Develop a Flash application using motion tween.
- Develop a Flash application using shape tween.
- Develop a Flash application for ball bouncing using motion guide path.
- Develop a Flash application for masking effect.
- Develop a Flash application using layer based animation.
- Develop a Flash application to represent the growing moon
- Write action script to play and stop an animation.
- Create an appealing animation movie of your choice combining both Motion tweening and Shape tweening. Also add appropriate sound effects.

### Photoshop 6/7

- Getting started with Photoshop 6/7,Opening existing file,Guidelines for working with tool bar
- Creating a new file. Working with images and colors: Bitmap and vector images
- Opening recently used files,Image size ,Editing Photographs for own Album
- Editing Images ,Color Modes

**Total Lecture hours**

**45 hours**

### REFERENCE BOOK

1	Vikas Gupta, Comdex – Desktop Publishing Course Kit, Dreamtech, New Delhi, 2008.
2	Shalini Gupta and Adity Gupta, Photoshop C82 in Simple Steps, Dreamtech, New Delhi, 2008
3	“CorelDraw 2019 Windows user guide
4	“CorelDRAW Graphics Suite 2019 Quick Start Guide
5	<a href="https://www.entheosweb.com/tutorials/coreldraw/default.asp">https://www.entheosweb.com/tutorials/coreldraw/default.asp</a>
6	<a href="https://www.insidegraphics.com/category/coreldraw-tools/">https://www.insidegraphics.com/category/coreldraw-tools/</a>
<b>Related Online Contents [MOOC,SWAYAM,NPTEL,Websitesetc.]</b>	
1	<a href="https://www.geeksforgeeks.org/types-of-animations-in-flash/">https://www.geeksforgeeks.org/types-of-animations-in-flash/</a>
2	<a href="https://www.wikihow.com/Create-a-Flash-Animation">https://www.wikihow.com/Create-a-Flash-Animation</a>
3	<a href="https://darvideo.tv/dictionary/flash-animation/">https://darvideo.tv/dictionary/flash-animation/</a>
4	<a href="https://adobe-photoshop.en.softonic.com/">https://adobe-photoshop.en.softonic.com/</a>

### Mapping with Programming Outcomes

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	S	S	M	S	S	S	M	M	S	S
CO2	S	S	S	S	S	S	S	M	S	S
CO3	S	S	S	S	S	S	S	M	S	S
CO4	S	S	S	S	S	S	S	M	S	S

\*S-Strong; M-Medium; L-Low

Course code	Core - X	Big Data Analytics	L	T	P	C
Core/Elective/Supportive		Core	5	-	-	4
Pre-requisite		Basics of Data Analytics & its Applications	CIA 25		ESE 75	
<b>Course Objectives:</b>						
The main objectives of this course are to:						
1. To study the basic technologies that forms the foundations of Big Data.						
2. To study the programming aspects of cloud computing with a view to rapid prototyping of complex applications.						
3. To understand the specialized aspects of big data including big data application, and big data analytics.						
4. To study different types Case studies on the current research and applications of the Hadoop and big data in industry.						
<b>Expected Course Outcomes:</b>						
On the successful completion of the course, student will be able to:						
1	understand the building blocks of Big Data					K1,K2
2	articulate the programming aspects of cloud computing(map Reduce etc)					K2,K3
3	understand the specialized aspects of big data with the help of different big data applications					K3,K4
4	represent the analytical aspects of Big Data					K4,K5
5	know the recent research trends related to Hadoop File System, MapReduce and Google File System etc					K6
<b>K1-Remember;K2-Understand;K3-Apply;K4-Analyze;K5 -Evaluate; K6-Create</b>						
<b>Unit:1</b>	<b>Data Explosion and Big Data Analytics</b>					<b>15 hours</b>
An Overview: Introduction, Evolution of Database Technology and Big Data, Elements of Big Data, Big Data System Components, Big Data Analytics – Data Analytics. Types of Big Data Analytics, Applications of Big Data Technology, Challenges and Skills required with Big Data Technology. Introduction about Classification Algorithms, Regression Techniques, Domain Specific Analytic Techniques: Time Series Analysis, In Database Analytics, Text Analytics.						
Case Study: An Application of Analytics in Agriculture field, Anticipating the Market Price.						
<b>Unit:2</b>	<b>Real – Time Analysis</b>					<b>15 hours</b>
Introduction: Real-time System, Types of Real-time System, Types of Popular Real-time Operating systems - Advantages and Disadvantages of Real-time Operating Systems, Characteristics of Real-time Systems, Real-time Processing Systems for Big Data: Data Processing and Analytics, Big Data Engine-Hadoop, Real-time System Architecture, Real-time Platforms for Processing Big Data, Real-time Data Analytics.						
<b>Big Data: Hardware, Technology Foundations:</b> Introduction, Big Data Stack, Virtualization and Big Data.						

<b>Understanding NoSQL and Hadoop Ecosystem:</b> Introduction, NoSQL:CouchDB, MongoDB, Hadoop Ecosystem – HDFS, HBase, Yarn.		
<b>Unit:3</b>	<b>High Dimensional Data and Information Retrieval</b>	<b>15 hours</b>
<b>High Dimensional Data: A Big Data Perspective:</b> Introduction – What is Dimensionality?, Challenges in High Dimensional Data Handling – Curse of Dimensionality, Large Scale Optimization, Spurious Correlation – Endogeneity, Dimensionality Reduction – Approaches for Dimensionality Reduction, Dimensionality Reduction Techniques.		
<b>Information Retrieval: Big Data Integration and Processing:</b> Big Data Integration and Processing: Introduction, Components of Information Retrieval System, User Interface and Visualization – Desirable Properties, Visualization Techniques, Text Operations, Query Operations, Indexing and Ranking.		
<b>Unit:4</b>	<b>R Programming and Case Study</b>	<b>15 hours</b>
<b>R Programming:</b> Introduction, Data Types, Data Structures and Operators – Basic Data Types in R, R Operators, Vectors, List, Factor, Arrays and Matrix, Data Frame, R Programming Structure – Control statements of R: if, if-else, if-else ladder, switch-case, return, Loops and Loop Control Statements, Input / Output: Import and Export Data, Handling Missing Values, Statistical Functions and Models of R, R Graphics and Data Visualization.		
<b>Case Study:</b> Association Rule Mining Algorithm Implementations, K Means Clustering Algorithm Implementations, Decision Tree Algorithm Implementations, Naïve Bayes Classification Algorithm Implementation, Build the Regression Models, Construct Directed Graph using Adjacency Matrix.		
<b>Unit:5</b>	<b>Mongo/DB with R Programming and Case Study</b>	<b>13 hours</b>
<b>Mongo/DB with R Programming:</b> Introduction – Document, Collections / Views / On-Demand Materialized Views, Key Features, Document Structure of MongoDB, Datatypes in MogoDB, MongoDB Curd Operations – Basics of MongoDB CURD Operations, Detailed Discussion of MongoDB CURD Operations with examples, MongoDB with R – Import/Export SCV/JSON file at MongoDB, Interfacing R and MongoDB, GridFS.		
<b>Case Study:</b> Access GridFS files and show them using any front end support, Develop a solution using MongoDB and R for any application domain of your choice, Develop the coding to retrieve the content from GridFS.		
<b>Unit:6</b>	<b>Contemporary Issues</b>	<b>2 hours</b>
Expert lectures, online seminars –webinars		
<b>Total Lecture hours</b>		<b>75 hours</b>
<b>Text Books</b>		
1	Big Data Analytics – Concepts, Techniques, Tools and Technologies – First Edition, M. Thangaraj, S. Suguna, G. Sudha, PHI Learning Private Limited, Delhi,2022.	
	Unit I	: Chapter 1, Chapter 2 (2.2.2. 2.2.4, 2.3)
	Unit II	: Chapter 3 (3.1 – 3.4)

	Chapter 4 (4.1 – 4.3) Chapter 5 (5.1, 5.2, 5.3.1 - 5.3.3) Unit III : Chapter 6 & Chapter 7 Unit IV : Chapter 8 Unit V : Chapter 9
<b>Reference Books</b>	
1	Data Mining Concepts and Techniques – Jiawei Han, MichelineKamber& Jain Pei, Morgan Kaufmann Publishers, Third edition 2012.
2	Introduction to Data Mining with Case Studies, G. K. Gupta, Easter Economy Edition, Prentice Hall of India, 2006.
3	DT Editorial Services, <i>Big Data Black Book: Covers Hadoop 2, MapReduce, Hive, Yarn, Pig, R and Data Visualization</i> , Publisher: Dreamtech Press India Pvt. Ltd, January 2016
4	Ricardo Baeza – Yates, BerthierRiberio-Neto, <i>Modern Information Retrieval</i> , 1 <sup>st</sup> Edition, Publisher: ACM Press, New York, Addison-Wesley, 1999.
5	Christopher D. Manning, PrabhakarRaghavan, HinrichSchutze, <i>An Introduction to Information Retrieval</i> , 1 <sup>st</sup> Edition, Publisher: Cambridge University Press, Cambridge, England, April 1, 2009.
6	Peter Ingwersen, <i>Information Retrieval Interaction</i> [www.db.dk/pi/iri], 1 <sup>st</sup> Edition, Publisher: Taylor Graham Publishing, United Kingdom, USA (ISBN: 0 947568549), November 1992.
7	The MongoDB 4.2 Manual - <a href="https://docs.mongodb.com › manual">https://docs.mongodb.com › manual</a> .
8	Krishna Rungta (R-tutorial), <i>Learn R Programming in 1 Day (Complete Guide for Beginners)</i> , 1 <sup>st</sup> Edition, 2019.
<b>Related Online Contents [MOOC, SWAYAM, NPTEL, Websites etc.]</b>	
Web resources from NDL Library, E-content from open-source libraries	

Mapping with Programming Outcomes										
Cos	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	S	S	S	S	S	S	S	M	M	S
CO2	S	S	S	S	S	S	S	M	S	S
CO3	S	S	S	S	S	S	S	M	S	S
CO4	S	S	S	S	S	S	S	M	S	S
CO5	S	S	S	S	S	S	S	M	S	S

\*S-Strong; M-Medium; L-Low

<b>Course code</b>	Core – XI	<b>INTERNET OF THINGS</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>Core/Elective/Supportive</b>		<b>Elective</b>	5	-	-	4
<b>Pre-requisite</b>		Basics of Sensors & its Applications	<b>CIA</b> <b>25</b>		<b>ESE</b> <b>75</b>	
<b>Course Objectives:</b>						
The main objectives of this course are to:						
<ol style="list-style-type: none"> <li>About Internet of Things where various communicating entities are controlled and managed for decision making in the application domain.</li> <li>Enable students to learn the Architecture of IoT and IoT Technologies</li> <li>Developing IoT applications and Security in IoT, Basic Electronics for IoT, Arduino IDE, Sensors and Actuators Programming NODEMCU using Arduino IDE.</li> </ol>						
<b>Expected Course Outcomes:</b>						
On the successful completion of the course, student will be able to:						
1	Understand about IoT ,its Architecture and its Applications					K1,K2
2	Understand basic electronics used in IoT & its role					K2,K3
3	Develop applications with Cusing Arduino IDE					K4
4	Analyze about sensors and actuators					K5,K6
5	Design IoT in real time applications using today’s internet & wireless technologies					K6
<b>K1-Remember;K2-Understand;K3-Apply;K4-Analyze;K5-Evaluate; K6-Create</b>						
<b>Unit:1</b>	<b>INTRODUCTION</b>					<b>15 hours</b>
Introduction to IoT: Evolution of IoT – Definition & Characteristics of IoT - Architecture of IoT– Technologies for IoT – Developing IoT Applications – Applications of IoT – Industrial IoT – Security in IoT						
<b>Unit:2</b>	<b>BASIC ELECTRONICS FOR IoT</b>					<b>15 hours</b>
Basic Electronics for IoT: Electric Charge, Resistance, Current and Voltage – Binary Calculations – Logic Chips – Microcontrollers – Multipurpose Computers – Electronic Signals – A/D and D/A Conversion – Pulse Width Modulation.						
<b>Unit:3</b>	<b>PROGRAMMING USING ARDUINO</b>					<b>18 hours</b>
Programming Fundamentals with C using Arduino IDE: Installing and Setting up the Arduino IDE – Basic Syntax – Data Types/ Variables/ Constant – Operators – Conditional Statements and Loops – Using Arduino C Library Functions for Serial, delay and other invoking Functions – Strings and Mathematics Library Functions.						
<b>Unit:4</b>	<b>SENSORS AND ACTUATORS</b>					<b>12 hours</b>
Sensors and Actuators: Analog and Digital Sensors–Interfacing temperature sensor,ultrasound						

Sensor and infrared(IR) sensor with Arduino– Interfacing LED and Buzzer with Arduino.		
<b>Unit:5</b>	<b>SENSOR DATA IN INTERNET</b>	<b>13 hours</b>
Sending Sensor Data Over Internet: Introduction to ESP8266 NODEMCU WiFi Module – Programming NODEMCU using Arduino IDE – Using WiFi and NODEMCU to transmit data from temperature sensor to Open Source IoT cloud platform (Thing Speak).		
<b>Unit:6</b>	<b>Contemporary Issues</b>	<b>2 hours</b>
Expert lectures, online seminars –webinars		
	<b>Total Lecture hours</b>	<b>75 hours</b>
<b>Text Books</b>		
1	Arshdeep Bahga, Vijay Madiseti, “Internet of Things: A Hands-On Approach”, 2014. ISBN: 978-0996025515	
2	Boris Adryan, Dominik Obermaier, Paul Fremantle, “The Technical Foundations of IoT”, Artech Houser Publishers, 2017.	
<b>Reference Books</b>		
1	Michael Margolis, “Arduino Cookbook”, O’Reilly, 2011	
2	Marco Schwartz, “Internet of Things with ESP8266”, Packt Publishing, 2016.	
3	Dhivya Bala, “ESP8266: Step by Step Tutorial for ESP8266 IoT, Arduino NODEMCU Dev. Kit”, 2018.	
<b>Related Online Contents [MOOC, SWAYAM, NPTEL, Websites etc.]</b>		
1	<a href="https://onlinecourses.nptel.ac.in/noc20_cs66/preview">https://onlinecourses.nptel.ac.in/noc20_cs66/preview</a>	
2	<a href="https://www.javatpoint.com/iot-internet-of-things">https://www.javatpoint.com/iot-internet-of-things</a>	
3	<a href="https://www.tutorialspoint.com/internet_of_things/index.htm">https://www.tutorialspoint.com/internet_of_things/index.htm</a>	

<b>Mapping with Programming Outcomes</b>										
COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	M	M	M	S	M	S	M	M	S	M
CO2	M	S	M	S	M	S	M	S	S	S
CO3	S	S	S	S	M	S	M	S	S	S
CO4	S	S	S	S	S	S	S	S	S	S
CO5	S	S	S	S	S	S	S	S	S	S

\*S-Strong; M-Medium; L-Low

<b>Course code</b>	<b>Core – XII</b>	<b>WEB APPLICATION DEVELOPMENT AND HOSTING PRACTICAL</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>Core/Elective/Supportive</b>	<b>Core</b>		-	-	5	4
<b>Pre-requisite</b>	Basic Programming using HTML tags		<b>CIA 40</b>		<b>ESE 60</b>	
<b>Course Objectives:</b>						
The main objectives of this course are to:						
1. Able to design a web page using HTML tags						
2. To enable the students to use Framesets, hyperlinks and different formatting features of HTML tags						
3. Enable the students to use Forms & other controls in a webpage						
4. To create interactive applications using PHP						
<b>Expected Course Outcomes:</b>						
On the successful completion of the course, student will be able to:						
1	Understand & implement the basic HTML tags to create static web pages				K1,K2	
2	Capable of using hyper links,frames,images, tables,..... in a webpage				K2,K3	
3	Able to write dynamic web applications using HTML forms				K4,K5	
4	Must be able to write dynamic web applications in PHP & HTML tags using XAMPP.				K5,K6	
<b>K1-Remember;K2-Understand;K3-Apply;K4-Analyze;K5-Evaluate; K6-Create</b>						
<b>LISTOF PROGRAMS</b>					<b>75 hours</b>	
1. Develop a website for your college using advanced tags of HTML.						
2. Write names of several countries in a paragraph and store it as an HTML document, world.html. Each country name must be a hot text. When you click India (for example), it must open india.html and it should provide a brief introduction about India.						
3. Develop a HTML document to i)display Text with Bullets / Numbers - Using Lists ii) to display the Table Format Data						
4. Develop a Complete Web Page using Frames and Framesets which gives the Information about a Hospital using HTML.						
5. WriteaHTMLdocumenttoprintyourBio-Datainaneatformatusingseveralcomponents.						
6. DevelopaHTMLdocumenttodisplayaRegistrationFormforaninter-collegiatefunction.						
7. Using HTML form accept Customer details like Name, City, Pin code, Phone number and Email address and validate the data and display appropriate messages for violations using PHP (Eg. Name is Mandatory field; Pin code must be6digits, etc.).						
8. Write a program to accept two numbers n1 and n2 using HTML form and display the Prime						

Numbers between n1 and n2 using PHP.	
<b>Total Lecture hours</b>	<b>75 hours</b>
<b>Text Books</b>	
1	IvanBayross, "WebEnabledCommercialApplicationsDevelopmentUsingHTML, JavaScript, DHTML and PHP", BPB Publications, 4th Revised Edition, 2010.
<b>Reference Books</b>	
2	A.K.Saini and SumintTuli, "Mastering XML", First Edition, New Delhi, 2002.
<b>Related Online Contents [MOOC, SWAYAM, NPTEL, Websites etc.]</b>	
1	<a href="https://www.tutorialspoint.com/xml/index.htm">https://www.tutorialspoint.com/xml/index.htm</a>
2	<a href="https://www.tutorialspoint.com/internet_technologies/websites_development.htm">https://www.tutorialspoint.com/internet_technologies/websites_development.htm</a>
3	<a href="https://www.youtube.com/watch?v=PlxWf493en4">https://www.youtube.com/watch?v=PlxWf493en4</a>

Mapping with Programming Outcomes										
Cos	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	S	S	M	S	S	S	M	M	S	S
CO2	S	S	S	S	S	S	S	M	S	S
CO3	S	S	S	S	S	S	S	M	S	S
CO4	S	S	S	S	S	S	S	M	S	S

\*S-Strong; M-Medium; L-Low

Course code	Elective – VI	ARTIFICIAL INTELLIGENCE & MACHINE LEARNING	L	T	P	C
Core/Elective/Supportive		Elective	5	-	-	3
Pre-requisite		Basics of AI & an Introduction about ML	CIA 25		ESE 75	
<b>Course Objectives:</b>						
The main objectives of this course are to:						
<ol style="list-style-type: none"> <li>1. Enable the students to learn the basic functions of AI, Heuristic Search Techniques.</li> <li>2. Provide knowledge on concepts of Representations and Mappings and Predicate Logic.</li> <li>3. Introduce Machine Learning with respect Data Mining, Big Data and Cloud.</li> <li>4. Study about Applications &amp; Impact of ML.</li> </ol>						
<b>Expected Course Outcomes:</b>						
On the successful completion of the course, student will be able to:						
1	Demonstrate AI problems and techniques					K1,K2
2	Understand machine learning concepts					K2,K3
3	Apply basic principles of AI in solutions that require problem solving, inference, perception, knowledge representation, and learning					K3,K4
4	Analyze the impact of machine learning on applications					K4,K5
5	Analyze and design a real world problem for implementation and understand the dynamic behavior of a system					K5,K6

<b>K1-Remember;K2-Understand;K3-Apply;K4-Analyze;K5-Evaluate; K6-Create</b>		
<b>Unit:1</b>	<b>INTRODUCTION</b>	<b>15 hours</b>
Introduction: AI Problems - AI techniques - Criteria for success. Problems, Problem Spaces, Search: State space search - Production Systems - Problem Characteristics - Issues in design of Search.		
<b>Unit:2</b>	<b>SEARCHTECHNIQUES</b>	<b>15 hours</b>
Heuristic Search techniques: Generate and Test - Hill Climbing- Best-First, Problem Reduction, Constraint Satisfaction, Means-end analysis. Knowledge representation issues: Representations and mappings -Approaches to Knowledge representations -Issues in Knowledge representations - Frame Problem.		
<b>Unit:3</b>	<b>PREDICATELOGIC</b>	<b>15 hours</b>
Using Predicate logic: Representing simple facts in logic - Representing Instance and Isa relationships - Computable functions and predicates - Resolution - Natural deduction. Representing knowledge using rules: Procedural Vs Declarative knowledge- Logic programming -Forward Vs Backward reasoning -Matching-Control knowledge.		
<b>Unit:4</b>	<b>MACHINE LEARNING</b>	<b>15 hours</b>
UnderstandingMachineLearning:WhatIsMachineLearning?-DefiningBigData-BigDatain ContextwithMachineLearning-TheImportanceoftheHybridCloud-LeveragingthePowerof Machine Learning-The Roles of Statistics and Data Mining with Machine Learning-Putting Machine Learning in Context-Approaches to Machine Learning.		
<b>Unit:5</b>	<b>APPLICATIONS OF MACHINE LEARNING</b>	<b>13 hours</b>
Looking Inside Machine Learning: The Impact of Machine Learning on Applications-Data Preparation-The Machine Learning Cycle.		
<b>Unit:6</b>	<b>Contemporary Issues</b>	<b>2 hours</b>
Expert lectures, online seminars –webinars		
	<b>Total Lecture hours</b>	<b>75 hours</b>
<b>Text Books</b>		
1	Elaine Richard Kevin Knight," Artificial Intelligence", Tata McGraw Hill Publishers company Pvt Ltd, Second Edition, 1991.	
2	GeorgeFLuger,"ArtificialIntelligence",4 <sup>th</sup> Edition, Pearson Education Publ,2002.	
<b>Reference Books</b>		
1	Machine Learning For Dummies ®,IBM Limited Edition by Judith Hurwitz, Daniel Kirsch.	

<b>Related Online Contents [MOOC,SWAYAM,NPTEL,Websitesetc.]</b>	
1	<a href="https://www.ibm.com/downloads/cas/GB8ZMQZ3">https://www.ibm.com/downloads/cas/GB8ZMQZ3</a>
2	<a href="https://www.javatpoint.com/artificial-intelligence-tutorial">https://www.javatpoint.com/artificial-intelligence-tutorial</a>
3	<a href="https://nptel.ac.in/courses/106/105/106105077/">https://nptel.ac.in/courses/106/105/106105077/</a>

<b>Mapping with Programming Outcomes</b>										
<b>Cos</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>
<b>CO1</b>	S	S	S	S	S	S	S	M	M	S
<b>CO2</b>	S	S	S	S	S	S	S	M	S	S
<b>CO3</b>	S	S	S	S	S	S	S	M	S	S
<b>CO4</b>	S	S	S	S	S	S	S	M	S	S
<b>CO5</b>	S	S	S	S	S	S	S	M	S	S

\*S-Strong; M-Medium; L-Low

### **ADDITION LIST OF ELECTIVE COURSES**

<b>Course code</b>	<b>EMBEDDED SYSTEMS</b>				<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>Core/Elective/Supportive</b>	<b>Elective</b>				4			4
<b>Pre-requisite</b>	Basics of Micro Controller							
<b>Course Objectives:</b>								
The main objectives of this course are to:								
<ol style="list-style-type: none"> <li>1. Present the introduction to 8051 Microcontroller Instruction Set, concepts on RTOS &amp; Software tools.</li> <li>2. Gain the knowledge about the embedded software development.</li> <li>3. Learn about Micro controller and software tools in the embedded systems.</li> </ol>								
<b>Expected Course Outcomes:</b>								
On the successful completion of the course, student will be able to:								
1	Understand the concept of 8051 microcontroller						K1,K2	
2	Understand the Instruction Set and Programming						K2,K3	
3	Analyze the concepts of RTOS						K3,K4	
4	Analyze and design various real time embedded systems using RTOS						K5	
5	Debug the malfunctioning system using various debugging techniques						K5,K6	
<b>K1-Remember;K2-Understand;K3-Apply; K4-Analyze;K5-Evaluate; K6- Create</b>								
<b>Unit:1</b>								
<b>8051 MICROCONTROLLER</b>				<b>12Hours</b>				
8051Microcontroller:Introduction-8051Architecture-Input/OutputPins,PortsandCircuits- External Memory - Counters / Timers - Serial Data Input / Output –Interrupts								
<b>Unit:2</b>								
<b>PROGRAMMINGBASICS</b>				<b>12Hours</b>				
Instruction Set and Programming Moving Data-Addressing Modes-Logical operations-Arithmetic Operation-Jump and Call Instructions-Simple Program. Applications: Keyboard Interface- Display Interface-Pulse Measurements-DIA and AID Conversions-Multiple Interrupts.								
<b>Unit:3</b>								
<b>CONCEPTSONRTOS</b>				<b>12Hours</b>				

CONCEPTS ON RTOS: Introduction to RTOS-Selecting an RTOS-Task and Task states - Tasks and data- Semaphores and shared data. MORE operating systems services: Interrupt Process communication - Message Queues, Mailboxes and pipes- Timer Functions-Events - Memory Management-Interrupt Routines in an RTOS Environment.

<b>Unit:4</b>	<b>DESIGN USING RTOS</b>	<b>10Hours</b>
Basic Design using a RTOS: Principles - Encapsulating semaphores and Queues-Hard real time scheduling considerations-Saving memory space and power- introductions to RTL & QNX.		
<b>Unit:5</b>	<b>SOFTWARE TOOLS</b>	<b>12Hours</b>
SOFTWARE TOOLS: Embedded software Development Tools: Hosts and Target Machines- Linker/Locators for Embedded software-getting Embedded software into the Target systems. Debugging Techniques: Testing on your Host machine -Instruction set simulators- The assert macro- using laboratory tools.		
<b>Unit:6</b>	<b>Contemporary Issues</b>	<b>2 hours</b>
Expert lectures, online seminars –webinars		
	<b>Total Lecture hours</b>	<b>60Hours</b>
<b>Text Books</b>		
1	David E. Simon, “An Embedded Software primer” Pearson Education Asia, 2003.	
2	Kenneth J Ayala, “The 8051 Microcontroller and Architecture programming and application”, Second Edition, Penram International.	
<b>Reference Books</b>		
1	Raj Kamal, “Embedded Systems –Architecture, programming and design”, Tata McGraw– Hill, 2003.	
<b>Related Online Contents [MOOC, SWAYAM, NPTEL, Websites etc.]</b>		
1	<a href="https://onlinecourses.nptel.ac.in/noc20_cs14/preview">https://onlinecourses.nptel.ac.in/noc20_cs14/preview</a>	
2	<a href="https://www.javatpoint.com/embedded-system-tutorial">https://www.javatpoint.com/embedded-system-tutorial</a>	
3	<a href="https://www.tutorialspoint.com/embedded_systems/index.htm">https://www.tutorialspoint.com/embedded_systems/index.htm</a>	

<b>Mapping with Programming Outcomes</b>										
COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10
CO1	L	L	L	S	M	S	S	M	M	S
CO2	M	M	S	S	M	S	M	S	S	S
CO3	M	S	S	S	S	S	S	S	S	S
CO4	S	S	S	S	S	S	S	S	S	S
CO5	S	S	S	S	S	S	S	S	S	S

\*S-Strong; M-Medium; L-Low

Course code	CRITICAL THINKING, DESIGN THINKING AND PROBLEM SOLVING			L	T	P	C
Core/Elective/Supportive	Elective			4			4
Pre-requisite	Basics of Logical & Reasoning Skills						
<b>Course Objectives:</b>							
The main objectives of this course are to:							
<ol style="list-style-type: none"> <li>1. Learn critical thinking and its related concepts</li> <li>2. Learn design thinking and its related concepts</li> <li>3. Develop Thinking patterns, Problem solving &amp; Reasoning</li> </ol>							
<b>Expected Course Outcomes:</b>							
On the successful completion of the course, student will be able to:							
1	Understand the concepts of Critical thinking and its related technology					K1,K2	
2	Focus on the explicit development of critical thinking and problem solving skills					K2,K3	
3	Apply design thinking in problems					K3,K4	
4	Make a decision and take actions based on analysis					K4,K5	
5	Analyze the concepts of Thinking patterns, Problem solving & Reasoning in real time applications					K5,K6	
<b>K1-Remember;K2-Understand;K3-Apply; K4-Analyze;K5-Evaluate; K6-Create</b>							
<b>Unit:1</b>	<b>CRITICAL THINKING</b>					<b>12hours</b>	
Critical Thinking: Definition, Conclusions and Decisions, Beliefs and Claims, Evidence –finding, evaluation, Inferences, Facts – opinion, probable truth, probably false, Venn diagram. Applied critical thinking: Inference, Explanation, Evidence, Credibility, Two Case Studies, critical thinking and science, critical evaluation, self assessment.							
<b>Unit:2</b>	<b>DESIGN THINKING</b>					<b>12hours</b>	
Design Thinking: Introduction, Need of Design Thinking, problem to question - design thinking process, Traditional Problem Solving versus Design Thinking, phases of Design Thinking, problem exploration, Stake holder assessment, design thinking for manufacturers, smart Idea to implementation.							
<b>Unit:3</b>	<b>CASE STUDY</b>					<b>12hours</b>	
Thinking to confidence, fear management, duty Vs passion, Team management, Tools for Thinking, prototype design, Relevance of Design and Design Thinking in engineering, human centered design, case study: apply design thinking in problem.							
<b>Unit:4</b>	<b>PROBLEM SOLVING</b>					<b>10hours</b>	
Problem solving: problem definition, problem solving methods, selecting and using information, data processing, solution methods, solving problems by searching, recognizing patterns, spatial							

reasoning, necessity and sufficiency, choosing and using models, making choices and decisions.										
<b>Unit:5</b>		<b>REASONING</b>							<b>12hours</b>	
Reasoning: Deductive and hypothetical reasoning, computational problem solving; generating, implementing, and evaluating solutions, interpersonal problem solving. Advanced problem solving: Combining skills – using imagination, developing models, Carrying out investigations, Data analysis and inference. Graphical methods of solution, Probability, tree diagrams and decision trees										
<b>Unit:6</b>		<b>Contemporary Issues</b>							<b>2 hours</b>	
Expert lectures, online seminars –webinars										
								<b>Total Lecture hours</b>		<b>60hours</b>
<b>Text Books</b>										
1	JohnButterworthandGeoffThwaites,Thinkingskills:CriticalThinkingandProblem Solving, Cambridge University Press, 2013.									
2	H.S.FoglerandS.E.LeBlanc,StrategiesforCreativeProblemSolving,2ndedition, Pearson, Upper Saddle River, NJ, 2008.									
<b>Reference Books</b>										
1	A. Whimbey and J. Lochhead, Problem Solving & Comprehension, 6th edition, Lawrence Erlbaum, Mahwah, NJ, 1999.									
2	M. Levine, Effective Problem Solving, 2nd edition, Prentice Hall, Upper Saddle River, NJ, 1994.									
3	Michael Baker, The Basic of Critical Thinking, The Critical Thinking Copress, 2015.									
4	DavidKelleyandTomKelley,CreativeConfidence,2013.									
<b>Related Online Contents [MOOC, SWAYAM, NPTEL, Websites etc.]</b>										
1	<a href="https://www.tutorialspoint.com/critical_thinking/index.htm">https://www.tutorialspoint.com/critical_thinking/index.htm</a>									
2	<a href="https://www.tutorialspoint.com/design_thinking/design_thinking_quick_guide.htm">https://www.tutorialspoint.com/design_thinking/design_thinking_quick_guide.htm</a>									
3	<a href="https://nptel.ac.in/courses/109/104/109104109/">https://nptel.ac.in/courses/109/104/109104109/</a>									
<b>Mapping with Programming Outcomes</b>										
<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>
<b>CO1</b>	S	S	M	S	S	S	M	S	S	S
<b>CO2</b>	S	S	M	S	S	S	M	S	S	S
<b>CO3</b>	S	S	M	S	S	S	S	S	S	S
<b>CO4</b>	S	S	S	S	S	S	S	S	S	S
<b>CO5</b>	S	S	S	S	S	S	S	S	S	S

\*S-Strong; M-Medium; L-Low

<b>Course code</b>		<b>MOBILECOMPUTING</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
<b>Core/Elective/Supportive</b>		<b>Elective</b>	4			4
<b>Pre-requisite</b>	Basics of Mobile Communication					
<b>Course Objectives:</b>						
The main objectives of this course are to:						
<ol style="list-style-type: none"> <li>1. Present the overview of Mobile computing, Applications and Architectures.</li> <li>2. Describe the futuristic computing challenges.</li> <li>3. Enable the students to learn the concept of mobile computing.</li> </ol>						
<b>Expected Course Outcomes:</b>						
On the successful completion of the course, student will be able to:						
1	Understand the need and requirements of mobile communication					K1,K2
2	Focus on mobile computing applications and techniques					K2,K3
3	Demonstrate satellite communication in mobile computing					K4
4	Analyze about wireless local loop architecture					K5,K6
5	Analyze various mobile communication technologies					K6
<b>K1-Remember;K2-Understand;K3-Apply; K4-Analyze;K5-Evaluate; K6-Create</b>						
<b>Unit:1</b>	<b>INTRODUCTION</b>				<b>12hours</b>	
Introduction: Advantages of Digital Information - Introduction to Telephone Systems –Mobile communication: Need for Mobile Communication – Requirements of Mobile Communication – History of Mobile Communication.						
<b>Unit:2</b>	<b>MOBILECOMMUNICATION</b>				<b>12hours</b>	
Introduction to Cellular Mobile Communication – Mobile Communication Standards –Mobility Management – Frequency Management – Cordless Mobile Communication Systems.						
<b>Unit:3</b>	<b>MOBILECOMPUTING</b>				<b>12hours</b>	
Mobile Computing: History of data networks – Classification of Mobile data networks - CDPD System – Satellites in Mobile Communication: Satellite classification – Global Satellite Communication – Changeover from one satellite to other – Global Mobile Communication – Interferences in Cellular Mobile Communication.						
<b>Unit:4</b>	<b>MOBILECOMMUNICATIONSYSTEM</b>				<b>11hours</b>	
Important Parameters of Mobile Communication System – Mobile Internet: Working of Mobile IP – Wireless Network Security – Wireless Local Loop Architecture: Components in WLL – Problems in WLL – Modern Wireless Local Loop – Local Multipoint Distribution Service – Wireless Application Protocol.						
<b>Unit:5</b>	<b>COMMUNICATIONTECHNOLOGY</b>				<b>11hours</b>	

WCDMA Technology and Fiber Optic Microcellular Mobile Communication – Ad hoc Network and Bluetooth technology – Intelligent Mobile Communication system – Fourth Generation Mobile Communication systems.

<b>Unit:6</b>	<b>Contemporary Issues</b>	<b>2 hours</b>
Expert lectures, online seminars–webinars		
<b>Total Lecture hours</b>		<b>60hours</b>
<b>Text Books</b>		
1	T.G.Palanivelu,R.Nakkeeran,“WirelessandMobileCommunication”,PHILimited, 2009.	
2	JochenSchiller,“MobileCommunications”,SecondEdition,PearsonEducation, 2007.	
<b>Reference Books</b>		
1	AsokeKTalukder,HasanAhmed,RoopaYavagal,“MobileComputing”,TMH,2010.	
<b>Related Online Contents [MOOC, SWAYAM, NPTEL, Websites etc.]</b>		
1	<a href="https://www.tutorialspoint.com/mobile_computing/index.htm">https://www.tutorialspoint.com/mobile_computing/index.htm</a>	
2	<a href="https://www.javatpoint.com/mobile-computing">https://www.javatpoint.com/mobile-computing</a>	
3	<a href="https://nptel.ac.in/noc/courses/noc16/SEM2/noc16-cs13/">https://nptel.ac.in/noc/courses/noc16/SEM2/noc16-cs13/</a>	

<b>Mapping with Programming Outcomes</b>										
<b>Cos</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>
<b>CO1</b>	L	M	L	L	M	S	M	M	M	M
<b>CO2</b>	S	S	S	M	M	S	M	S	S	S
<b>CO3</b>	S	S	S	S	M	S	S	S	S	S
<b>CO4</b>	S	S	S	S	S	S	S	S	S	S
<b>CO5</b>	S	S	S	S	S	S	S	S	S	S

\*S-Strong; M-Medium; L-Low

Course code	BLOCKCHAIN TECHNOLOGY		L	T	P	C
Core/Elective/Supportive	Elective		4			4
Pre-requisite	Basics of Block Chain & Crypto Currency					
<b>Course Objectives:</b>						
The main objectives of this course are to:						
<ol style="list-style-type: none"> <li>1. Understand the fundamentals of block chain and crypto currency.</li> <li>2. Understand the influence and role of block chain in various other fields.</li> <li>3. Learn security features and its significance.</li> <li>4. Identify problems &amp; challenges posed by Block Chain.</li> </ol>						
<b>Expected Course Outcomes:</b>						
On the successful completion of the course, student will be able to:						
1	Demonstrate block chain technology and crypto currency				K1,K2	
2	Understand the mining mechanism in block chain				K2	
3	Apply and identify security measures, and various types of services that allow people to trade and transact with bit coins				K3,K4	
4	Apply and analyze Block chain in healthcare industry				K4,K5	
5	Analyze security, privacy, and efficiency of a given Block chain system				K5,K6	
<b>K1-Remember;K2-Understand;K3-Apply;K4-Analyze;K5-Evaluate; K6-Create</b>						
<b>Unit:1</b>	<b>INTRODUCTION</b>				<b>12hours</b>	
Introduction to Block chain - The big picture of the industry – size, growth, structure, players. Bit coin versus Crypto currencies versus Block chain - Distributed Ledger Technology (DLT). Strategic analysis of the space – Block chain platforms, regulators, application providers. The major application: currency, identity, chain of custody.						
<b>Unit:2</b>	<b>NETWORK AND SECURITY</b>				<b>12hours</b>	
Advantage over conventional distributed database, Block chain Network, Mining Mechanism, Distributed Consensus, Block chain 1.0, 2.0 and 3.0 – transition, advancements and features. Privacy, Security issues in Block chain.						
<b>Unit:3</b>	<b>CRYPTOCURRENCY</b>				<b>12hours</b>	
Crypto currency - History, Distributed Ledger, Bitcoin protocols -Symmetric-key cryptography - Public-key cryptography - Digital Signatures -High and Low trust societies - Types of Trust model: Peer-to-Peer, Leviathan, and Intermediary. Application of Cryptography to Blockchain						
<b>Unit:4</b>	<b>CRYPTOCURRENCY REGULATION</b>				<b>11hours</b>	
Crypto currency Regulation-Stakeholders, Roots of Bit coin, Legal views-exchange of crypto currency-Black Market-Global Economy. Crypto economics–assets, supply and						

Demand ,inflation and deflation – Regulation.		
<b>Unit:5</b>	<b>CHALLENGESINBLOCKCHAIN</b>	<b>11hours</b>
Opportunities and challenges in Block Chain – Application of block chain: Industry 4.0 – machine to machine communication –Data management in industry 4.0–future prospects. Block chain in Health 4.0 – Block chain properties - Healthcare Costs - Healthcare Quality - Healthcare Value - Challenges for using block chain for healthcare data		
<b>Unit:6</b>	<b>Contemporary Issues</b>	<b>2 hours</b>
Expert lectures, online seminars –webinars		
	<b>Total Lecture hours</b>	<b>60hours</b>
<b>Text Books</b>		
1	Arvind Narayanan, Joseph Bonneau, Edward Felten, Andrew Miller and Steven Gold feder, “Bitcoin and Crypto currency Technologies: A Comprehensive Introduction”, Princeton University Press (July 19, 2016).	
2	Antonopoulos,“ Mastering Bit coin: Unlocking Digital Crypto currencies”	
<b>Reference Books</b>		
1	Satoshi Nakamoto,“Bit coin: A Peer-to-Peer Electronic Cash System”	
2	RodrigodaRosaRighi, AntonioMarcosAlberti, MadhusudanSingh, “Blockchain Technology for Industry 4.0” Springer 2020.	
<b>Related Online Contents [MOOC, SWAYAM, NPTEL, Websites etc.]</b>		
1	<a href="https://www.javatpoint.com/blockchain-tutorial">https://www.javatpoint.com/blockchain-tutorial</a>	
2	<a href="https://www.tutorialspoint.com/blockchain/index.htm">https://www.tutorialspoint.com/blockchain/index.htm</a>	
3	<a href="https://nptel.ac.in/noc/courses/noc20/SEM1/noc20-cs01/">https://nptel.ac.in/noc/courses/noc20/SEM1/noc20-cs01/</a>	

<b>Mapping with Programming Outcomes</b>										
<b>Cos</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>
<b>CO1</b>	S	S	S	S	S	S	S	M	S	M
<b>CO2</b>	S	S	S	S	S	S	S	S	S	S
<b>CO3</b>	S	S	S	S	S	S	S	S	S	S
<b>CO4</b>	S	S	S	S	S	S	S	S	S	S
<b>CO5</b>	S	S	S	S	S	S	S	S	S	S

\*S-Strong; M-Medium; L-Low

Course code	WEB SERVICES			L	T	P	C
Core/Elective/Supportive	Elective			4			4
Pre-requisite	Basics of Distributed Computing						
<b>Course Objectives:</b>							
The main objectives of this course are to:							
<ol style="list-style-type: none"> <li>1. Present the Web Services , Building real world Enterprise applications using Web Services with Technologies XML, SOAP , WSDL , UDDI</li> <li>2. Get overview of Distributed Computing, XML, and its technologies</li> <li>3. Update with QoS and its features</li> <li>4. Develop Standards and future of Web Services</li> </ol>							
<b>Expected Course Outcomes:</b>							
On the successful completion of the course, student will be able to:							
1	Understand web services and its related technologies					K1,K2	
2	Understand XML concepts					K2,K3	
3	Analyze on SOAP and UDDI model					K4,K5	
4	Demonstrate the road map for the standards and future of web services					K5	
5	Analyze QoS enabled applications in web services					K5,K6	
<b>K1-Remember;K2-Understand;K3-Apply;K4-Analyze;K5-Evaluate; K6-Create</b>							
<b>Unit:1</b>	<b>INTRODUCTION</b>					<b>12hours</b>	
Introduction to web services – Overview of Distributed Computing- Evolution and importance of web services-Industry standards, Technologies and concepts underlying web services-Web services and enterprises-web services standards organization-web services platforms.							
<b>Unit:2</b>	<b>XML FUNDAMENTALS</b>					<b>12hours</b>	
XML Fundamentals–XML documents-XML Namespaces-XML Schema–Processing XML.							
<b>Unit:3</b>	<b>SOAP MODEL</b>					<b>12hours</b>	
SOAP: The SOAP model- SOAP messages-SOAP encoding- WSDL: WSDL structure- interface definitions-bindings-services-Using SOAP and WSDL-UDDI: About UDDI- UDDI registry Specification- Core data structures-Accessing UDDI							
<b>Unit:4</b>	<b>TECHNOLOGIES AND STANDARDS</b>					<b>12hours</b>	
Advanced web services technologies and standards: Conversations overview-web services conversation language-WSCL interface components. Workflow: business process management-workflows and workflow management systems Security: Basics-data handling and forwarding-data storage-errors-Web services security issues.							

<b>Unit:5</b>	<b>QUALITY OF SERVICE</b>	<b>10hours</b>
Quality of Service: Importance of QoS for web services-QoS metrics-holes-design patterns-QoS enabled web services-QoS enabled applications. Web services management-web services standards and future trends.		
<b>Unit:6</b>	<b>Contemporary Issues</b>	<b>2 hours</b>
Expert lectures, online seminars –webinars		
	<b>Total Lecture hours</b>	<b>60 hours</b>
<b>Text Books</b>		
1	Sandeep Chatterjee, James Webber, “Developing Enterprise Web Services: An Architects Guide”, Prentice Hall, Nov 2003.	
2	Keith Ballinger, “NET Web services: Architecture and Implementation with .Net”, Pearson Education, First Edition, Feb 2003.	
<b>Reference Books</b>		
1	Ramesh Nagappan, “Developing Java Web Services: Architecting and developing secure Web Services Using Java”, John Wiley and Sons, first Edition Feb 2003.	
2	EricAMarks and MarkJWerrell, “Executive Guide toWeb services”, JohnWileyand sons, March 2003.	
3	Anne Thomas Manes, “ Web Services: A managers Guide”, AddisonWesley, June2003.	
<b>Related Online Contents [MOOC, SWAYAM, NPTEL, Websites etc.]</b>		
1	<a href="https://www.tutorialspoint.com/webservices/index.htm">https://www.tutorialspoint.com/webservices/index.htm</a>	
2	<a href="https://www.javatpoint.com/web-services-tutorial">https://www.javatpoint.com/web-services-tutorial</a>	
3	<a href="https://www.btechguru.com/training--programming--xml--web-services--web-services-part-1-video-lecture--11801--24--147.html">https://www.btechguru.com/training--programming--xml--web-services--web-services-part-1-video-lecture--11801--24--147.html</a>	

<b>Mapping with Programming Outcomes</b>										
<b>Cos</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>
<b>CO1</b>	S	S	S	M	M	S	M	M	M	S
<b>CO2</b>	S	S	S	M	M	S	M	S	M	S
<b>CO3</b>	S	S	S	S	S	S	S	S	S	S
<b>CO4</b>	S	S	S	S	S	S	S	S	S	S
<b>CO5</b>	S	S	S	S	S	S	S	S	S	S

\*S-Strong; M-Medium; L-Low

Course code	ROBOTIC PROCESS AUTOMATION FOR BUSINESS			L	T	P	C
Core/Elective/Supportive	Elective			4			4
Pre-requisite	Basics of Robots & its Applications						
<b>Course Objectives:</b>							
The main objectives of this course are to:							
<ol style="list-style-type: none"> <li>1. Learn the concepts of RPA, its benefits, types and models.</li> <li>2. Gain the knowledge in application of RPA in Business Scenarios.</li> <li>3. Identify measures and skills required for RPA</li> </ol>							
<b>Expected Course Outcomes:</b>							
On the successful completion of the course, student will be able to:							
1	Demonstrate the benefits and ethics of RPA					K1,K2	
2	Understand the Automation cycle and its techniques					K2	
3	Draw inferences and information processing of RPA					K3,K4	
4	Implement & Apply RPA in Business Scenarios					K5	
5	Analyze on Robots & leveraging automation					K5,K6	
<b>K1-Remember;K2-Understand;K3-Apply;K4-Analyze;K5-Evaluate; K6-Create</b>							
<b>Unit:1</b>	<b>INTRODUCTION</b>					<b>12hours</b>	
Introduction to RPA –Over view of RPA –Benefits of RPA in a business environment -Industries & domains fit for RPA - Identification of process for automation - Types of Robots - Ethics of RPA & Best Practices - Automation and RPA Concepts - Different business models for implementing RPA –Centre of Excellence –Types and their applications –Building an RPA team -Approach for implementing RPA initiatives.							
<b>Unit:2</b>	<b>AUTOMATION</b>					<b>12hours</b>	
Role of a Business Manager in Automation initiatives - Skills required by a Business Manager for successful automation - The importance of a Business Manager in automation - Analyzing different business processes - Process Mapping frameworks - Role of a Business Manager in successful implementation – Part 1 - Understanding the Automation cycle – First 3 automation stages and activities performed by different people.							
<b>Unit:3</b>	<b>AUTOMATION IMPLEMENTATION</b>					<b>12hours</b>	
Evaluating the Automation Implementation Detailed description of last 3 stages and activities performed by different people - Role of a Business Manager in successful completion – Part 2 - Activities to be performed post-implementation - Guidelines for tracking the implementation success - Metrics/Parameters to be considered for gauging success - Choosing the right licensing option - Sending emails - Publishing and Running Workflows.							
<b>Unit:4</b>	<b>ROBOT</b>					<b>12hours</b>	

Ability to process information through scopes/systems - Understand the skill of information processing and its use in business - Leveraging automation - Creating a Robot - New Processes. Establish causality by variable behavior - Understand the skill of drawing inference or establishing causality by tracking the behavior of a variable as it varies across time/referenced variable - Leveraging automation for this skill - Robot & new process creation.		
<b>Unit:5</b>	<b>ROBOTSKILL</b>	<b>10hours</b>
Inference from snapshots of curated terms – Omni-source data curation - Multisource trend tracking - Understand the skill of drawing inference from the behavior of curated terms by taking snapshots across systems in reference to time/variable(s) - Leveraging automation for this skill – Robot creation and new process creation for this skill.		
<b>Unit:6</b>	<b>Contemporary Issues</b>	<b>2 hours</b>
Expert lectures, online seminars –webinars		
	<b>Total Lecture hours</b>	<b>60hours</b>
<b>Text Books</b>		
1	Alok Mani Tripathi” Learning Robotic Process Automation: Create Software robots and automate business processes with the leading RPA tool” Packt Publishing Limited March 2018.	
2	TomTauli“TheRoboticProcessAutomationHandbook”Apress,February2020.	
<b>Reference Books</b>		
1	Steve Kaelble” Robotic Process Automation ”John Wiley & Sons, Ltd., 2018	
<b>Related Online Contents [MOOC, SWAYAM, NPTEL, Websites etc.]</b>		
1	<a href="https://www.tutorialspoint.com/uipath/uipath_robotic_process_automation_introduction.htm">https://www.tutorialspoint.com/uipath/uipath_robotic_process_automation_introduction.htm</a>	
2	<a href="https://www.javatpoint.com/rpa">https://www.javatpoint.com/rpa</a>	
3	<a href="https://onlinecourses.nptel.ac.in/noc19_me74/preview">https://onlinecourses.nptel.ac.in/noc19_me74/preview</a>	
Course Designed By:		

<b>Mapping with Programming Outcomes</b>										
<b>Cos</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>
<b>CO1</b>	S	S	S	S	S	S	S	M	S	S
<b>CO2</b>	S	S	S	S	S	S	S	M	S	S
<b>CO3</b>	S	S	S	S	S	S	S	M	S	S
<b>CO4</b>	S	S	S	S	S	S	S	M	S	S
<b>CO5</b>	S	S	S	S	S	S	S	M	S	S

\*S-Strong; M-Medium; L-Low